

# **Probabilistic Foundation and Opportunities of Diffusion Models**

**Mengdi Wang & Minshuo Chen**

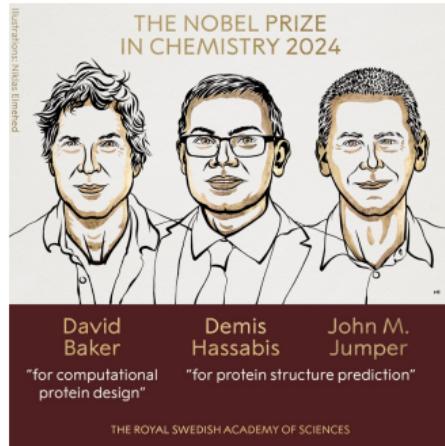
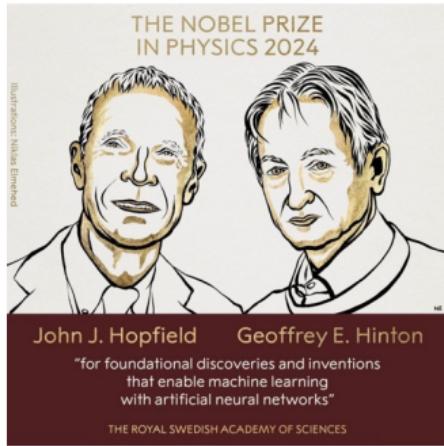


**PRINCETON  
UNIVERSITY**



**Northwestern  
University**

# AI Comes to The Nobels



"For me, this story highlights how far **AI** has come and  
how much more potential there is to explore."

# Millennium Growth of AI



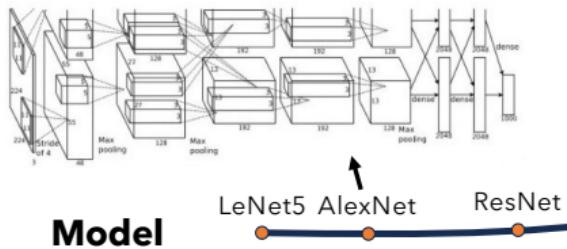
**Discriminative AI**



-- Thanks to blogs by Rockwell Anyoha , Toloka Team and Rick Merritt

# Millennium Growth of AI

(Krizhevsky et al., 2012)



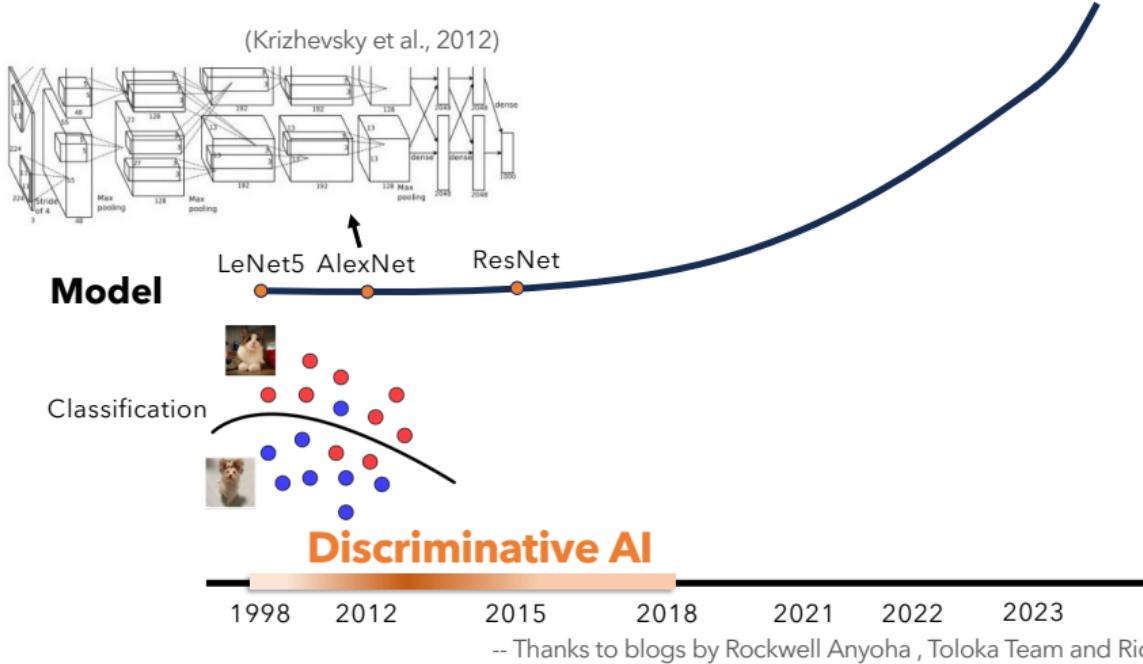
**Model**

LeNet5 AlexNet ResNet

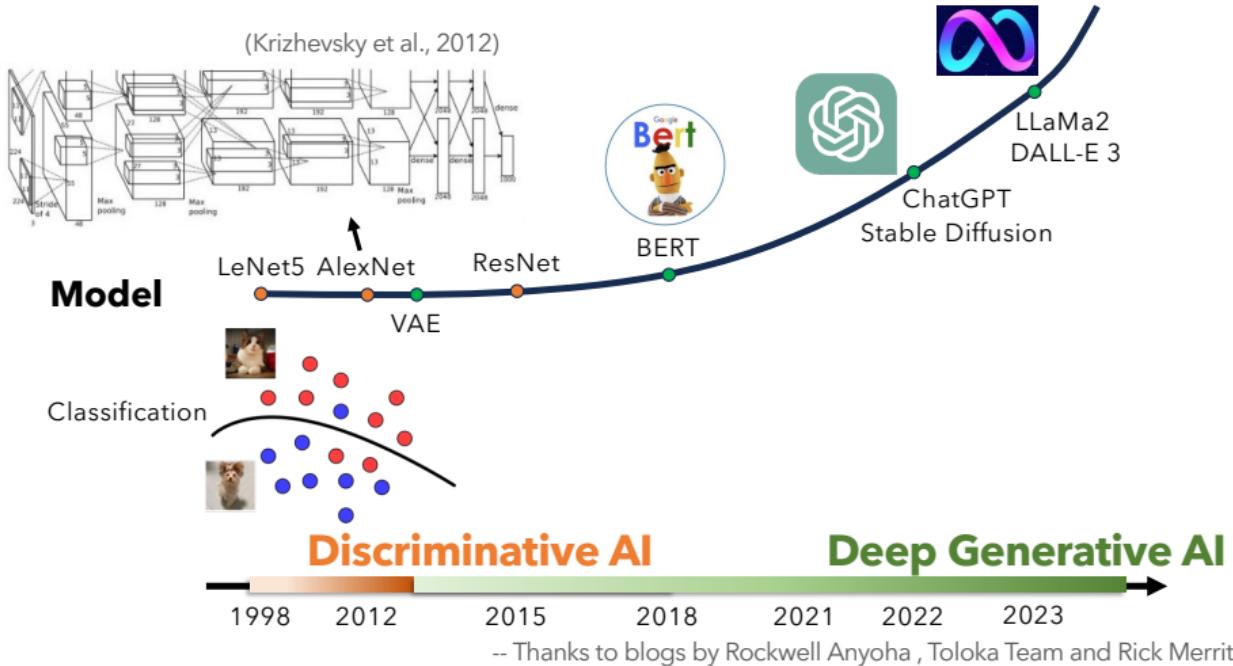


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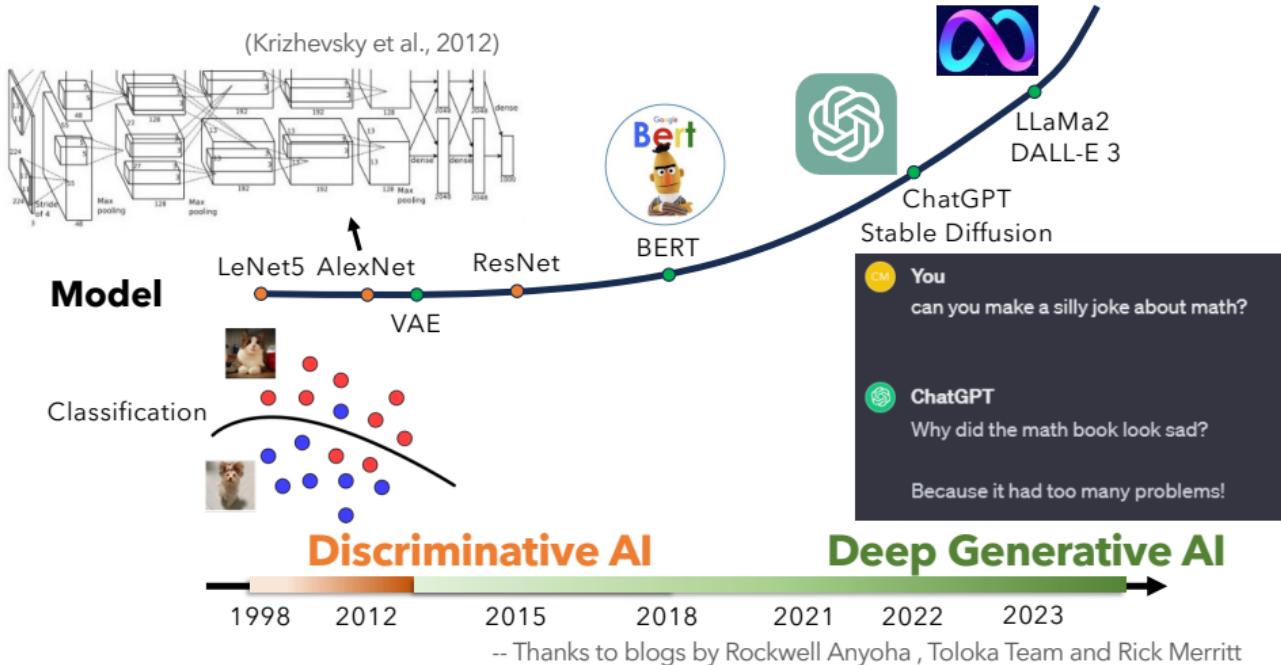
# Millennium Growth of AI



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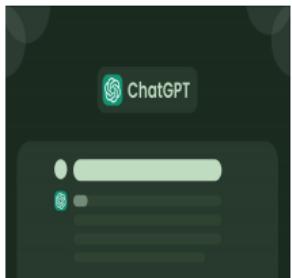
# Transformative Power of Deep Generative AI



# Transformative Power of Deep Generative AI



ChatGPT



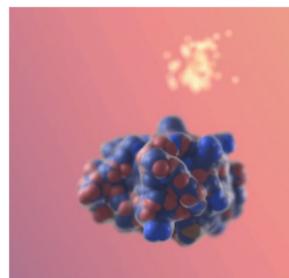
Language

Sora



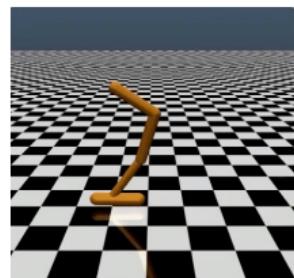
Video

RFDiffusion



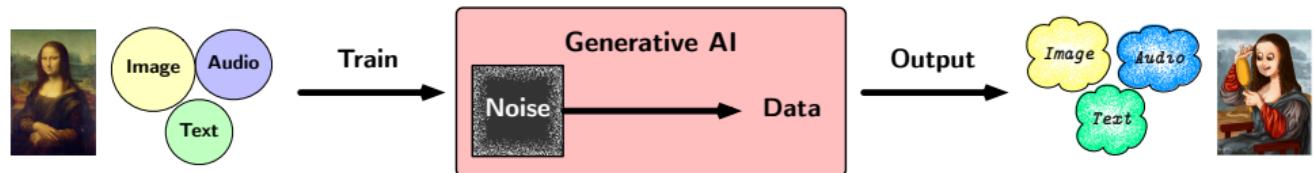
Biology

Decision Diffuser

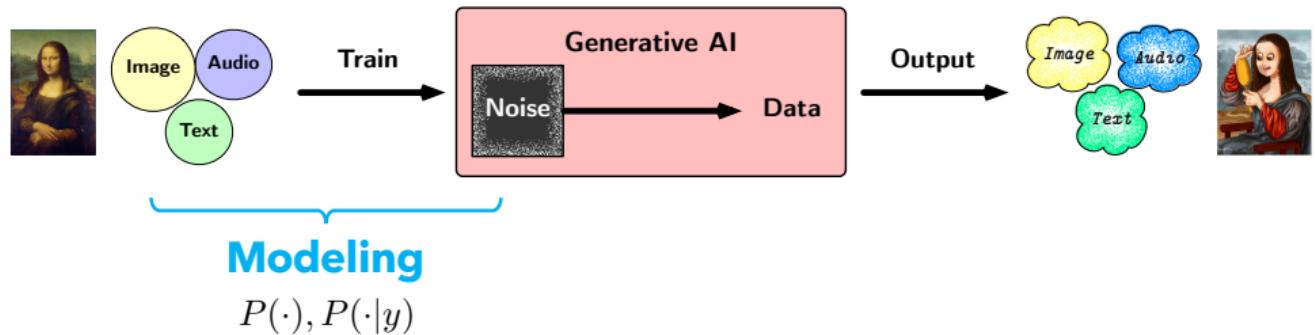


RL/control

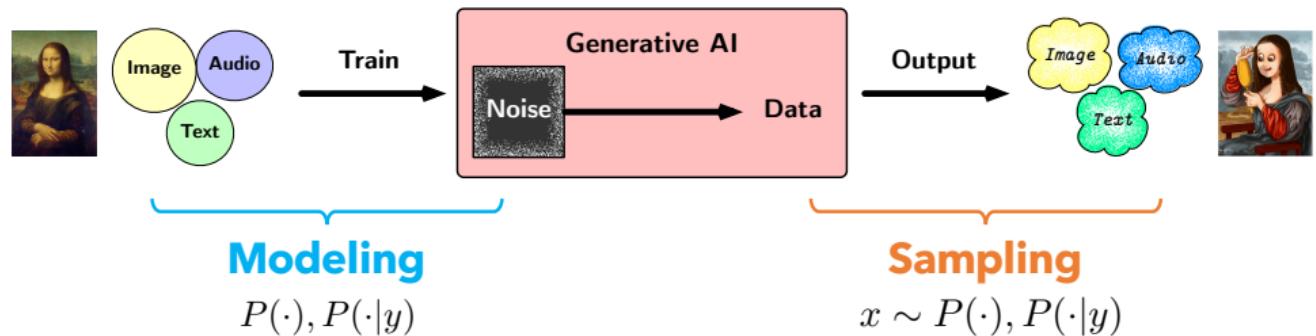
# Constitution of Deep Generative AI



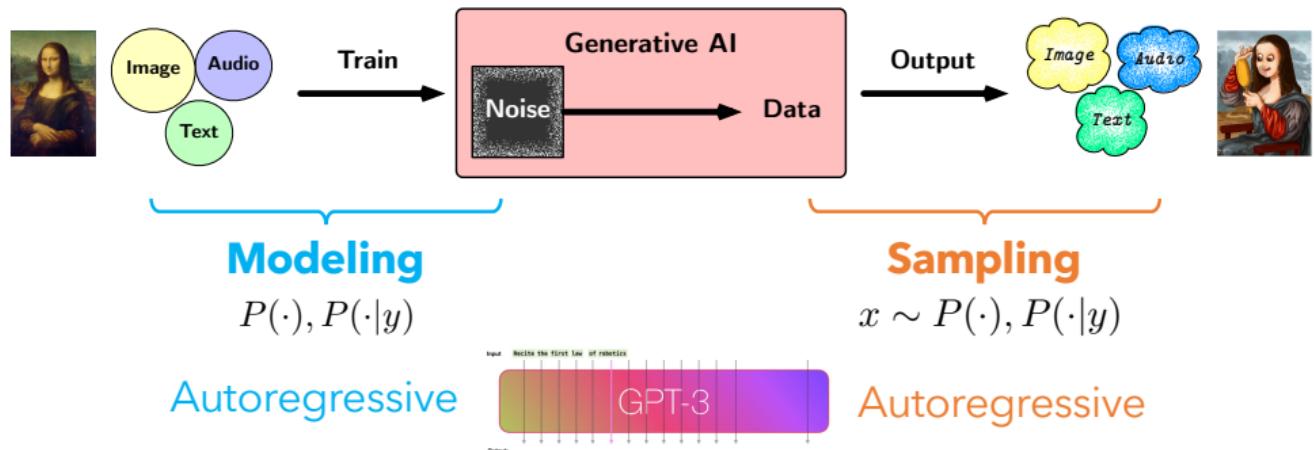
# Constitution of Deep Generative AI



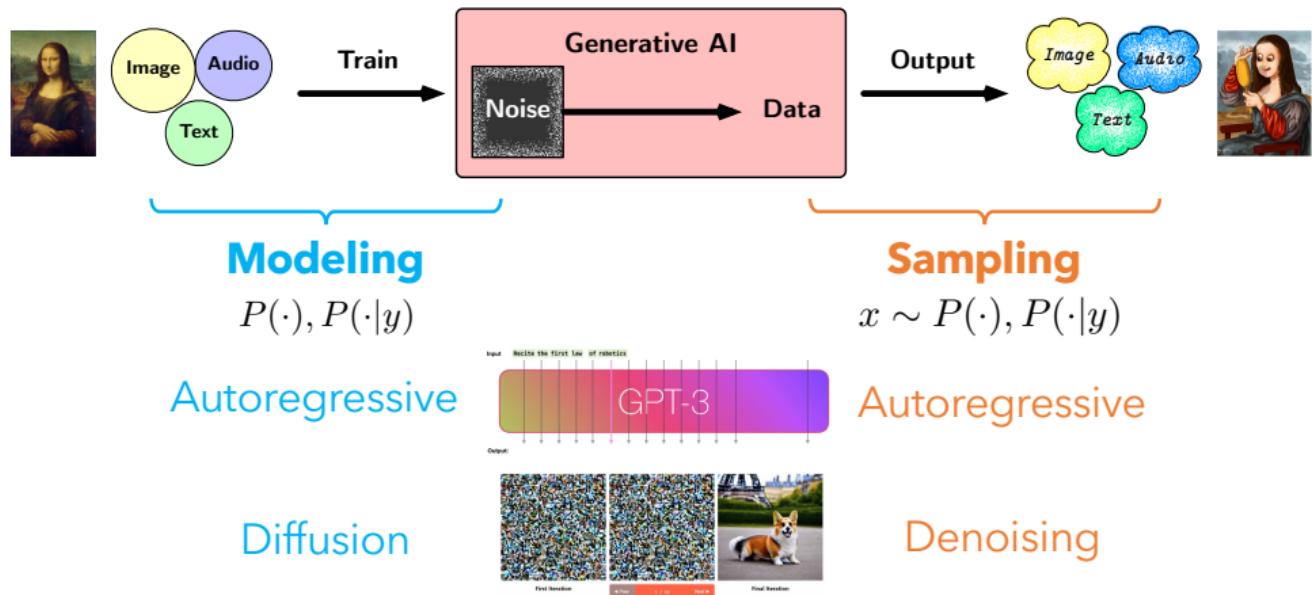
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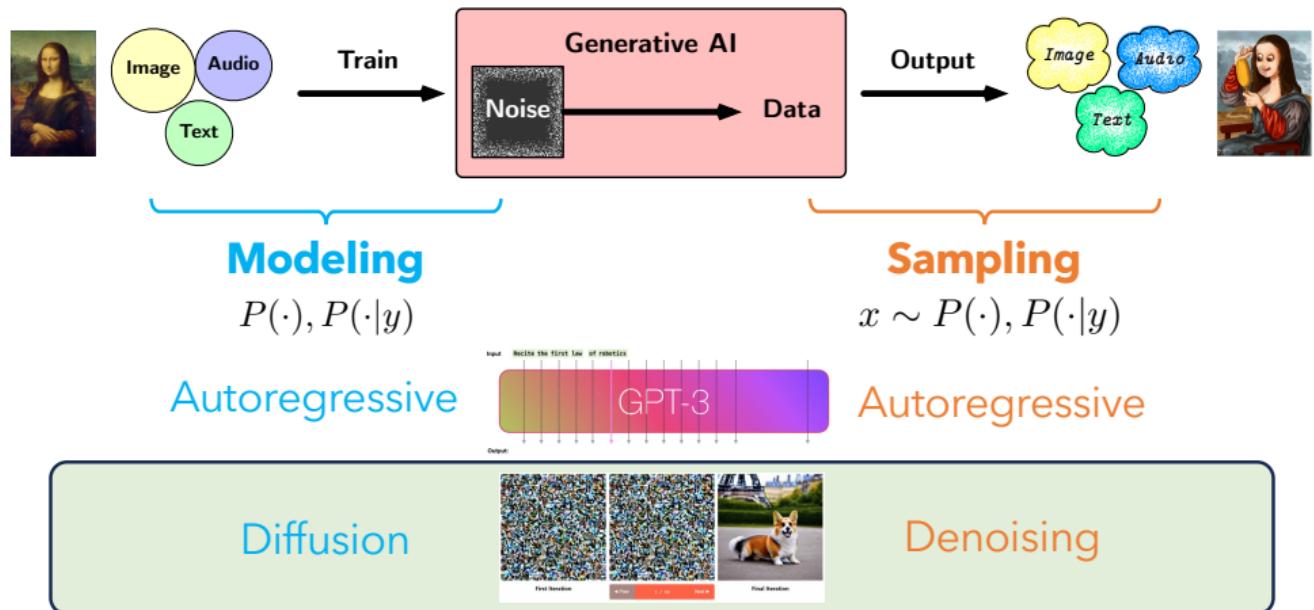
# Constitution of Deep Generative AI



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# New Promises of Diffusion Models

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## Diffusion Models Beat GANs on Image Synthesis

---

Prafulla Dhariwal\*  
OpenAI  
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Alex Nichol\*  
OpenAI  
alex@openai.com

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## Diffusion Models Beat GANs on Image Synthesis

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### SCORE-BASED GENERATIVE MODELING THROUGH STOCHASTIC DIFFERENTIAL EQUATIONS

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colorization. Combined with multiple architectural improvements, we achieve record-breaking performance for unconditional image generation on CIFAR-10 with an Inception score of 9.89 and FID of 2.20, a competitive likelihood of 2.99

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stability ai



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### A thriving Stability AI Community

We've amassed a community of more than 300,000 creators, developers, and researchers around the world.

10M

Global users just two months after its release

270,000

Stable Diffusion's Discord channel Members

+170M

Images generated with Clipdrift SDK

400M

Images generated using Stability AI's API

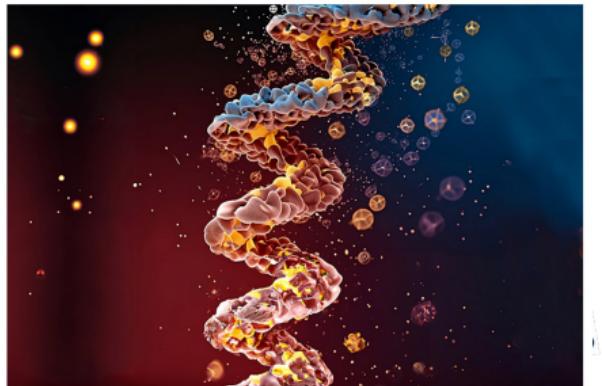
# New Promises of Diffusion Models

## Generative AI imagines new protein structures

"FrameDiff" is a computational tool that uses generative AI to craft new protein structures, with the aim of accelerating drug development and improving gene therapy.

Rachel Gordon | MIT CSAIL

July 12, 2023



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Biology is a wondrous yet delicate tapestry. At the heart is DNA, the master weaver that encodes proteins, responsible for orchestrating the many biological functions that sustain life within the human body. However, our body is akin to a finely tuned instrument, susceptible to losing its harmony. After all, we're faced with an ever-changing and relentless natural world: pathogens, viruses, diseases, and cancer.

### stability ai

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# New Promises of Diffusion Models

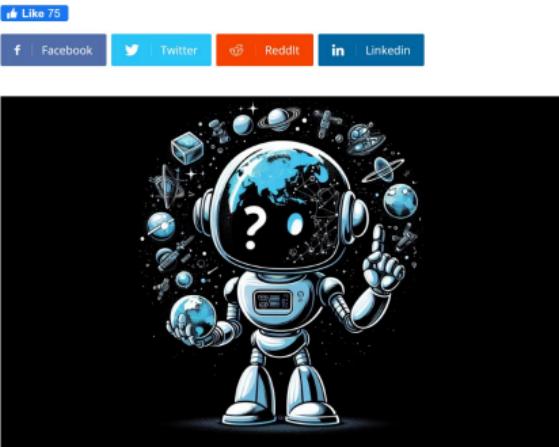
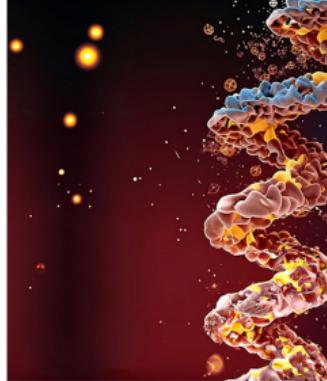
Generative AI imagines new Diffusion models are now turbocharging reinforcement learning systems

"FrameDiff" is a computational tool that uses protein structures, with the aim of accelerating improving gene therapy.

Rachel Gordon | MIT CSAIL

July 12, 2023

By Ben Dickson - March 4, 2024



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Biology is a wondrous yet delicate tapestry. At the heart of it all is the genome, which encodes proteins, responsible for orchestrating the millions of processes within the human body. However, our body is akin to a finely tuned machine that can lose its harmony. After all, we're faced with an ever-growing list of pathogens, viruses, diseases, and cancer. This article is part of our coverage of the latest in AI research.

Image generated with Bing Image Creator

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0 +170M 400M

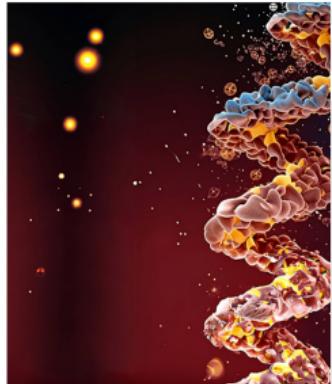
Discord Images generated with Clipdrip SDK. Images generated using Stability AI's API.

# New Promises of Diffusion Models

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"FrameDiff" is a computational tool that uses protein structures, with the aim of accelerating turbocharging reinforcement learning systems

Rachel Gordon | MIT CSAIL  
July 12, 2023



## AniPortrait: Audio-Driven Synthesis of Photorealistic Portrait Animation

Published 3 days ago on May 3, 2024  
By Kumal Kejriwal



Over the years, the creation of realistic and expressive portraits from static images and audio has found a range of applications including gaming, digital media, virtual reality, and a lot more. Despite its potential application, it is still difficult for developers to create frameworks capable of generating high-quality animations that maintain temporal consistency and are visually captivating. A major cause for the complexity is the need for intricate coordination of lip movements, head positions, and facial expressions to craft a visually compelling effect.

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Biology is a wondrous yet delicate tapestry. At the heart of this complexity lies the genome, which encodes proteins, responsible for orchestrating the myriad of processes within the human body. However, our body is akin to a finely tuned machine that requires constant maintenance and repair. This delicate balance can be disrupted by various factors, such as environmental pollutants, viruses, and genetic mutations. When this balance is lost, it can lead to a range of health issues, from minor annoyances to life-threatening diseases like cancer. This article is part of our coverage of the latest developments in biotechnology and medical research.

# New Promises of Diffusion Models

Generative AI imagines new Diffusion models are

"FrameDiff" is a computational tool that uses protein structures, with the aim of accelerating improving gene therapy.

turbocharging reinforcement learning systems

ARTIFICIAL INTELLIGENCE

## AniPortrait: Audio-Driven Synthesis of Photorealistic Portrait Animation

Rachel Gordon | MIT CSAIL  
July 12, 2023

By Ben Dickson - March 4, 2024

Published 3 days ago on May 3, 2024  
By Kunal Kejriwal



## Diffusion Models Are Real-Time Game Engines

Dani Valevski\*

Google Research

Yaniv Leviathan\*

Google Research

Moab Arar\*†

Tel Aviv University

Shlomi Fruchter\*

Google DeepMind



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Biology is a wondrous yet delicate tapestry. At the heart of it all is the genome, which encodes proteins, responsible for orchestrating the millions of processes within the human body. However, our body is akin to a complex machine that requires constant maintenance and tuning. This is where diffusion models come into play, offering a powerful tool for generating realistic and expressive portraits from static images and audio. This article is part of our coverage of the latest developments in AI-generated art and design.

Over the years, the creation of realistic and expressive portraits from static images and audio has found a range of applications including gaming, digital media, virtual reality, and a lot more. Despite its potential application, it is still difficult for developers to create frameworks capable of generating high-quality animations that maintain temporal consistency and are visually captivating. A major cause for the complexity is the need for intricate coordination of lip movements, head positions, and facial expressions to craft a visually compelling effect.

# Outline

- A probabilistic foundation for diffusion models
- How diffusion models capture diverse data
- How to leverage diffusion models
- Inspirations and future directions

# Outline



Chen et al., "Challenges and Opportunities of Diffusion Models for Generative AI", NSR 2024

- A probabilistic foundation for diffusion models
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- How to leverage diffusion models
- Inspirations and future directions

# Outline



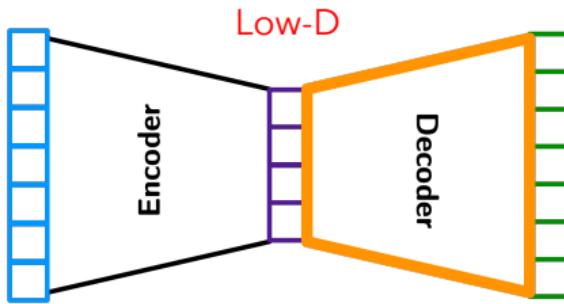
Chen et al., "Challenges and Opportunities of Diffusion Models for Generative AI", NSR 2024

- A probabilistic foundation for diffusion models
- How diffusion models capture diverse data
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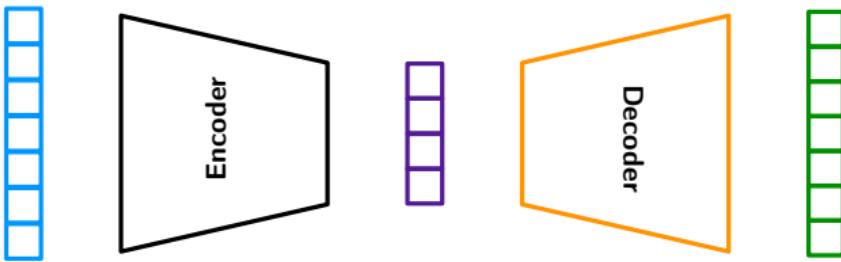
# **Foundation of Diffusion Models**

# Early Model of Deep Generative AI

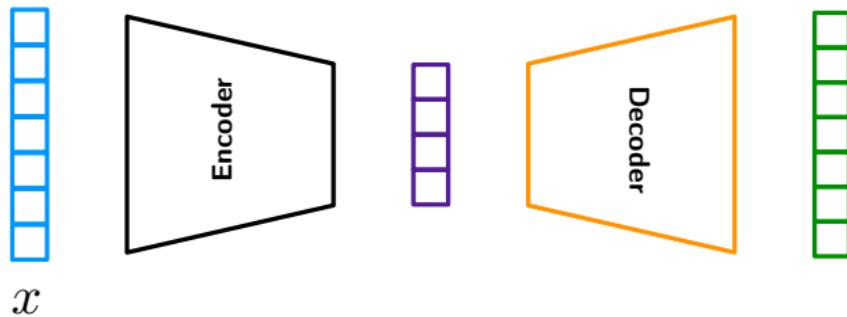


**VAE** (Kingma & Welling, 2013)

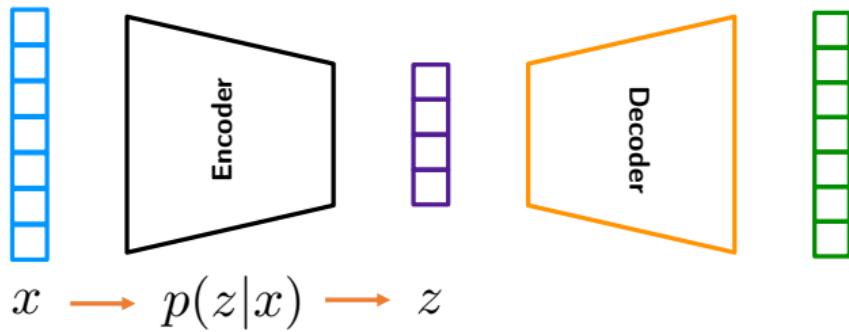
# Dissemable VAE



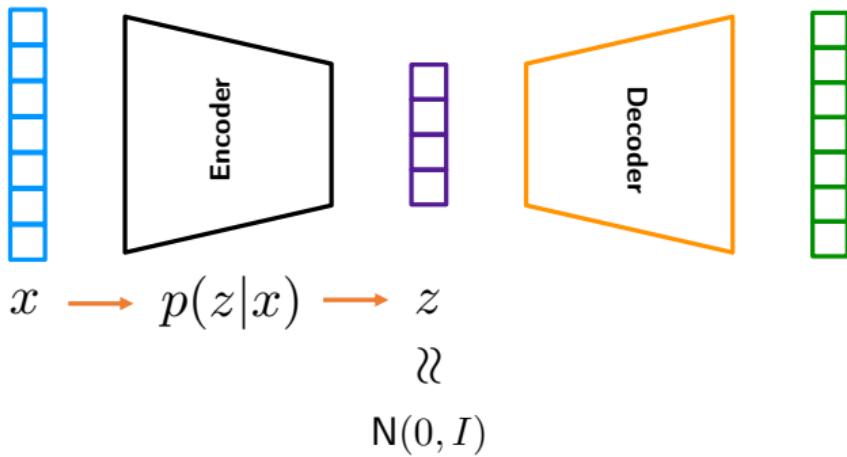
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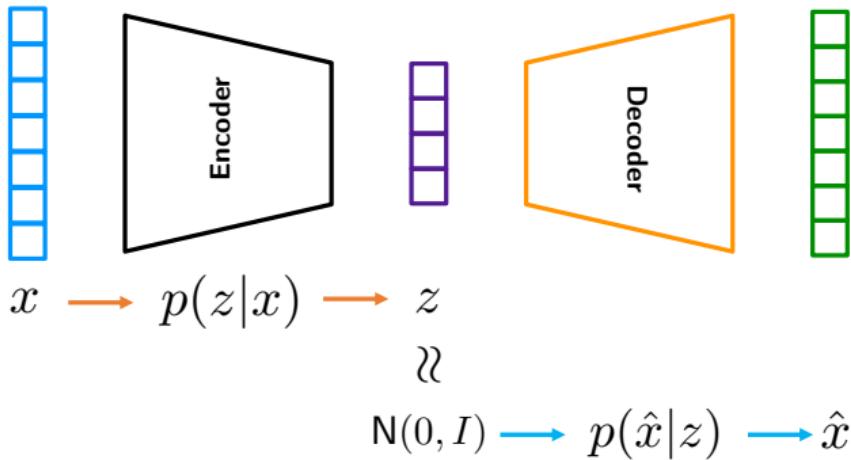
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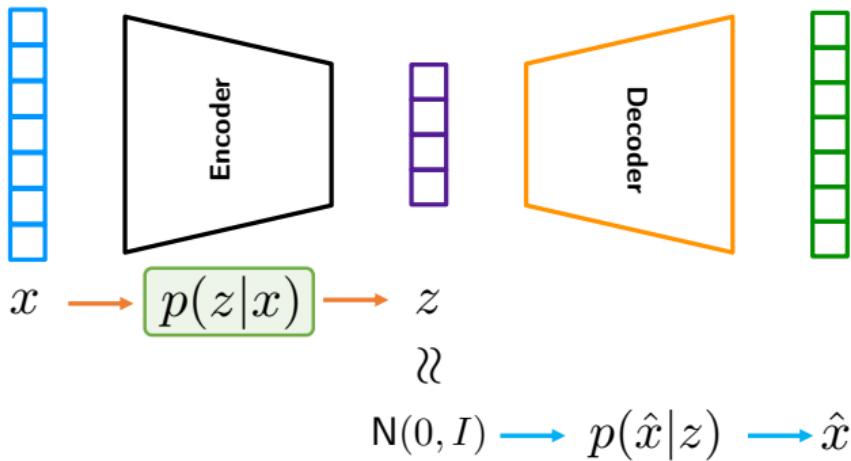
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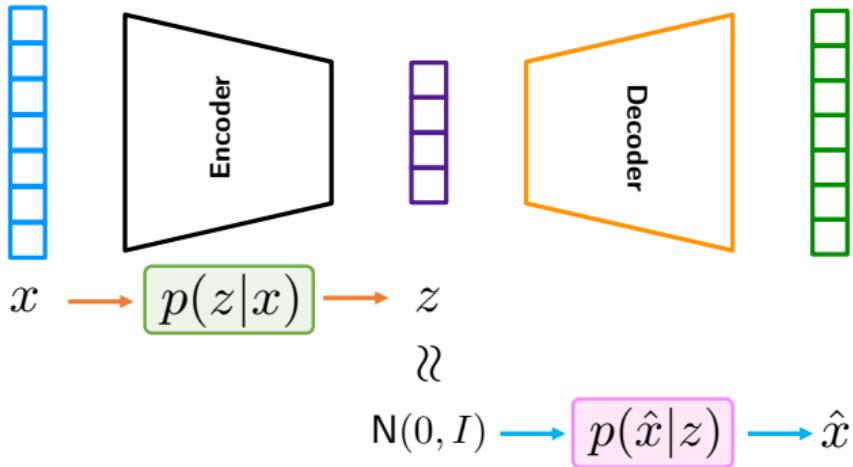
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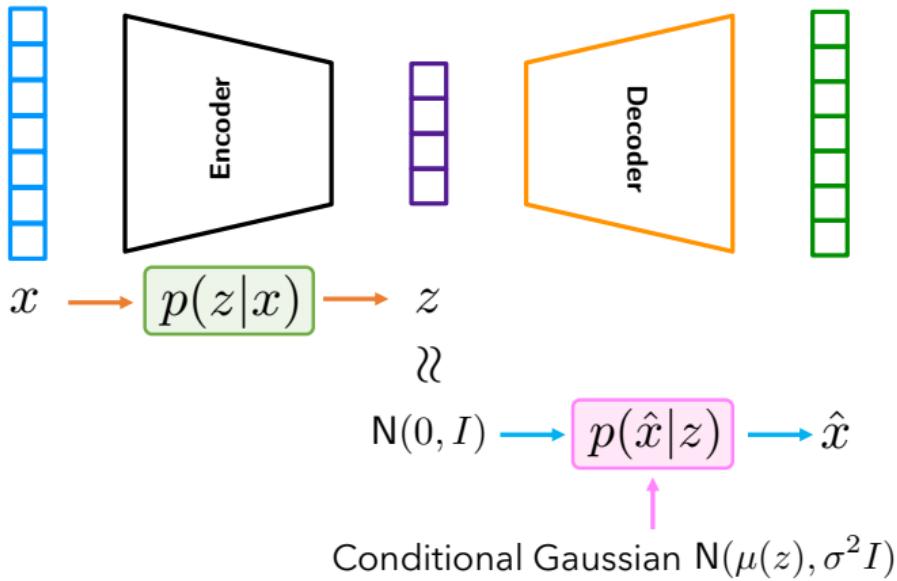
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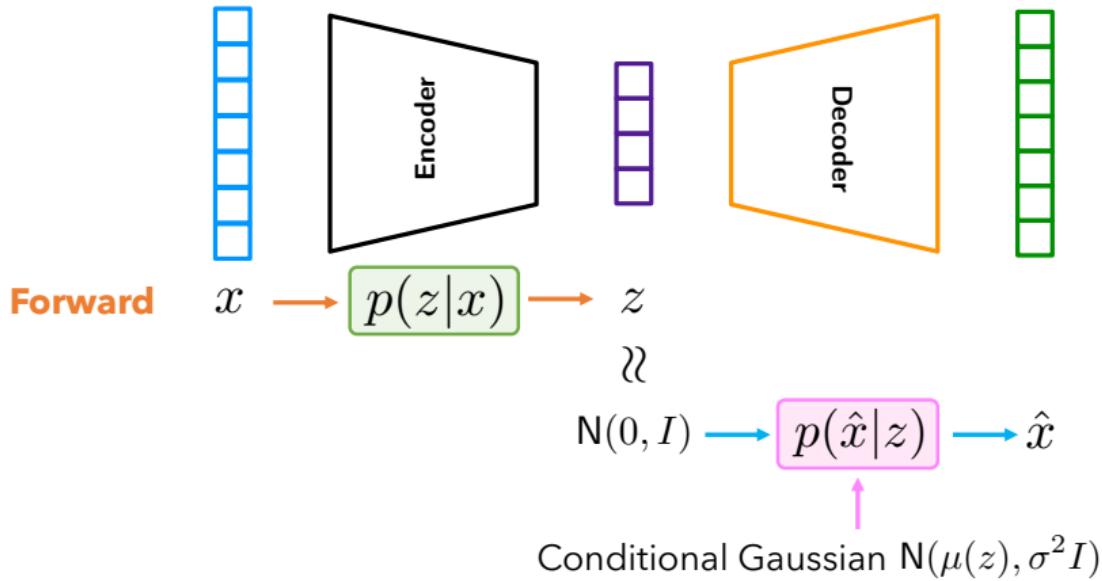
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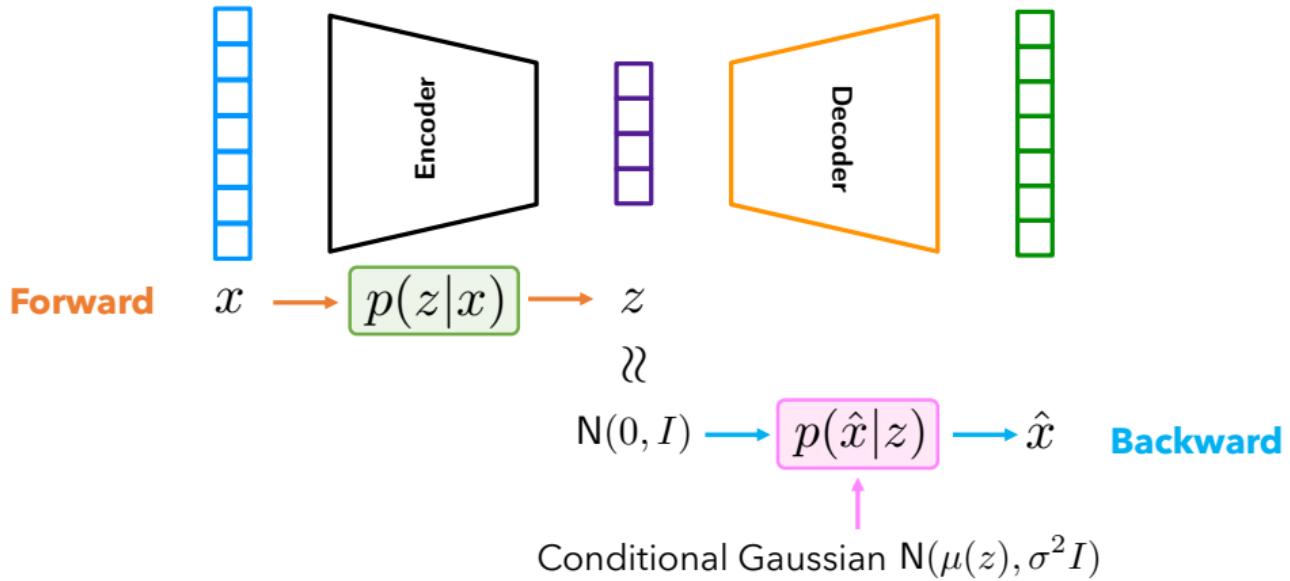
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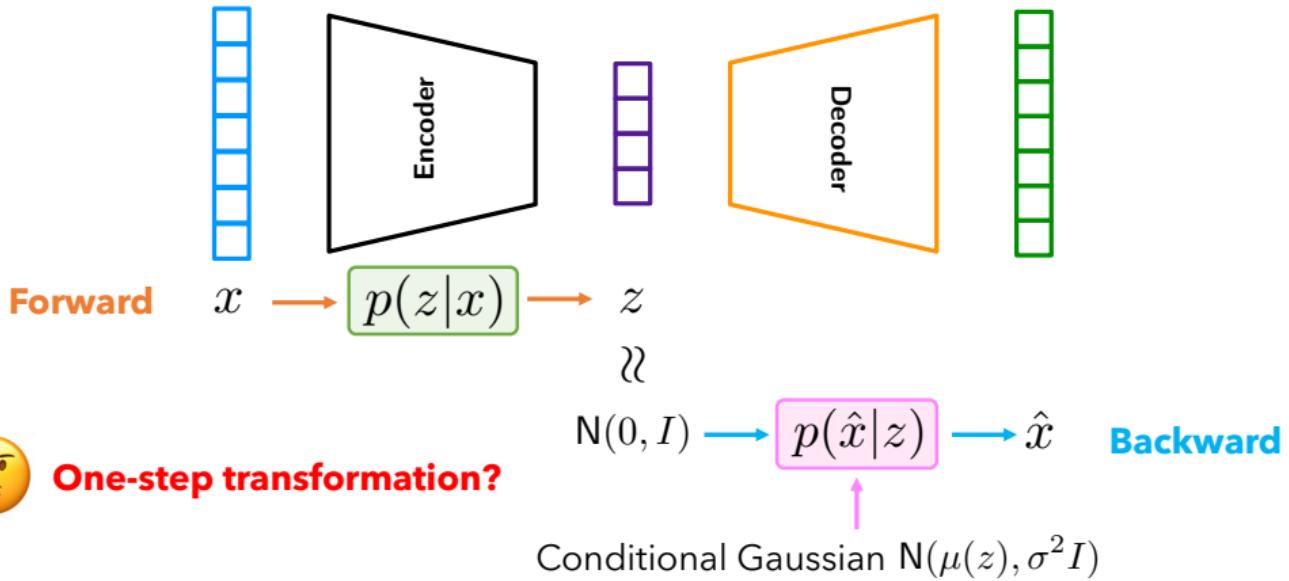
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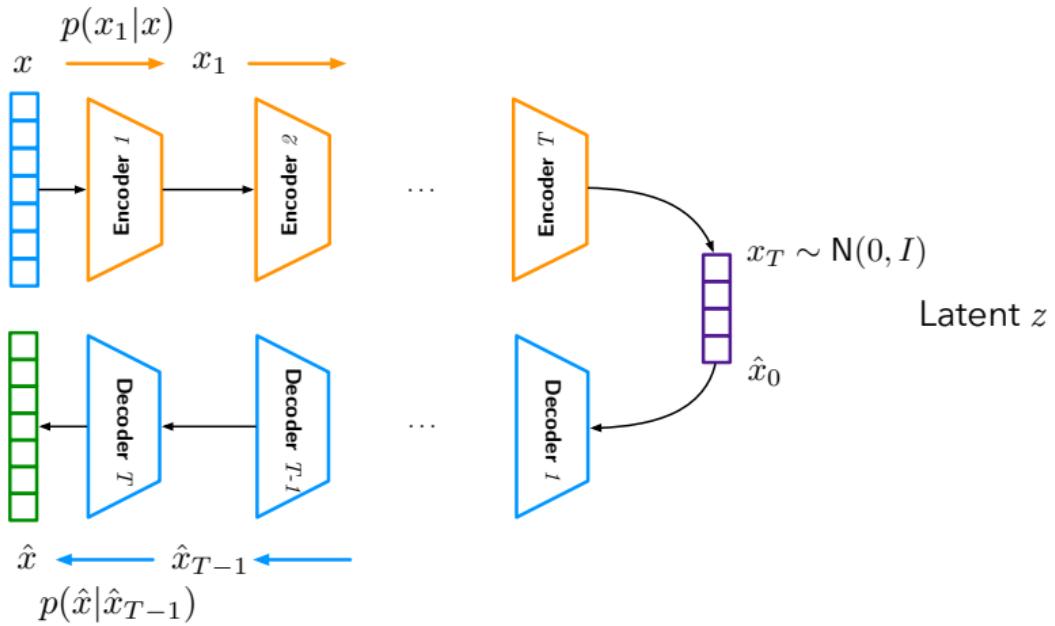
# Dissemable VAE



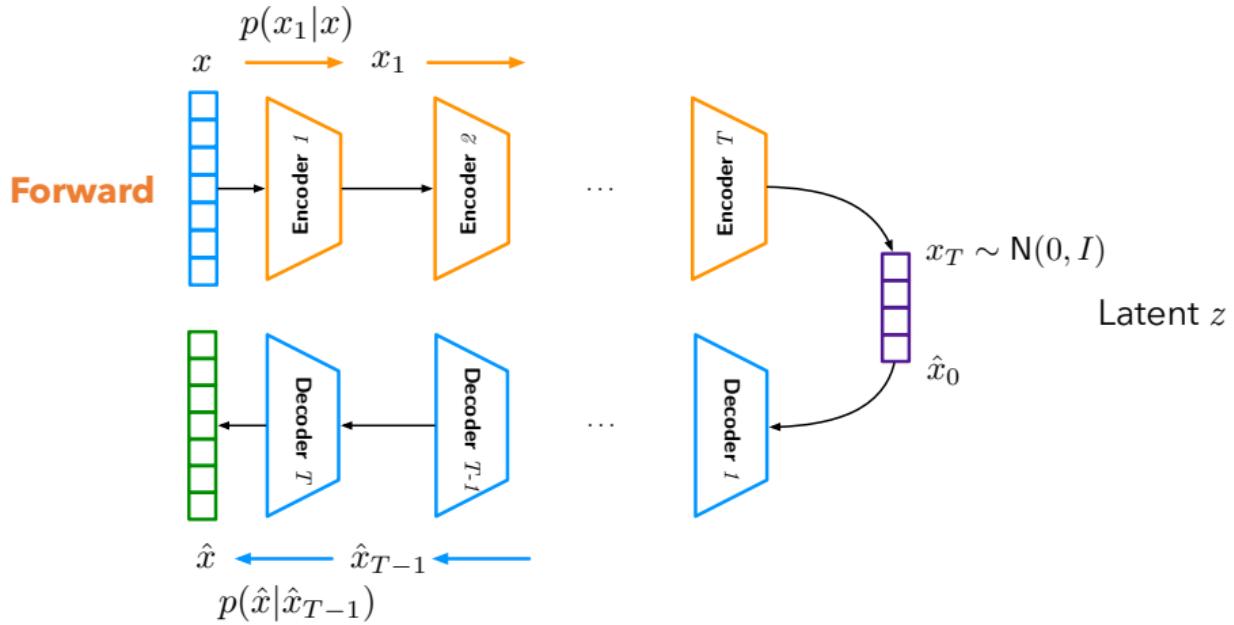
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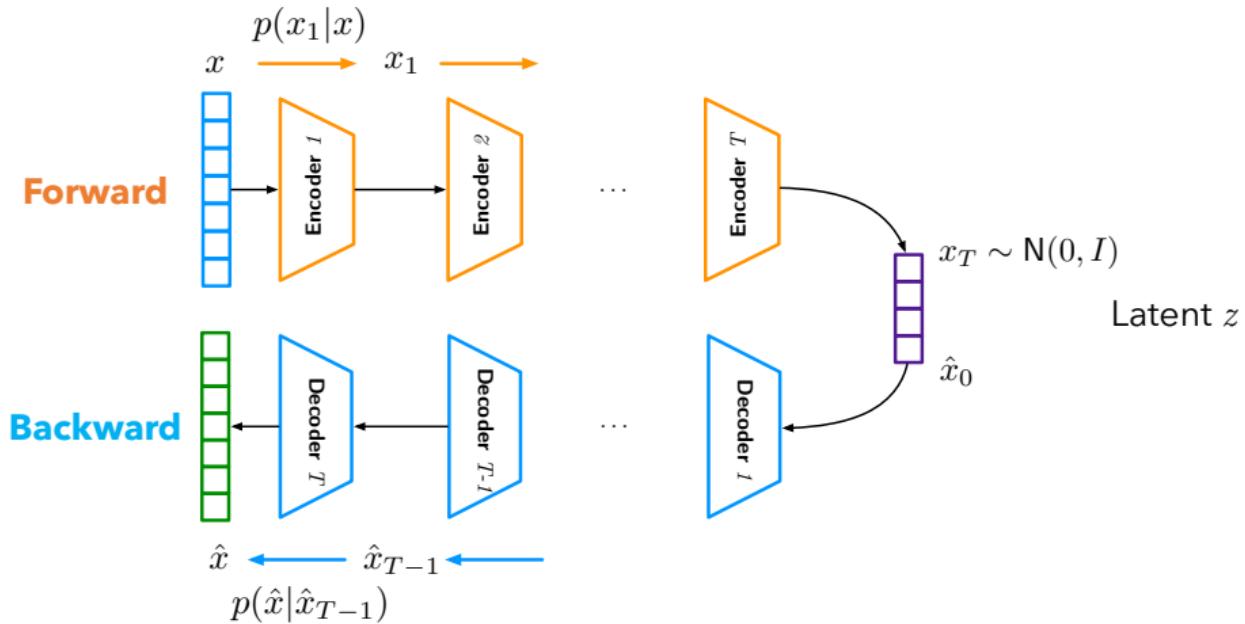
# Let's Insert Some Intermediate Layers



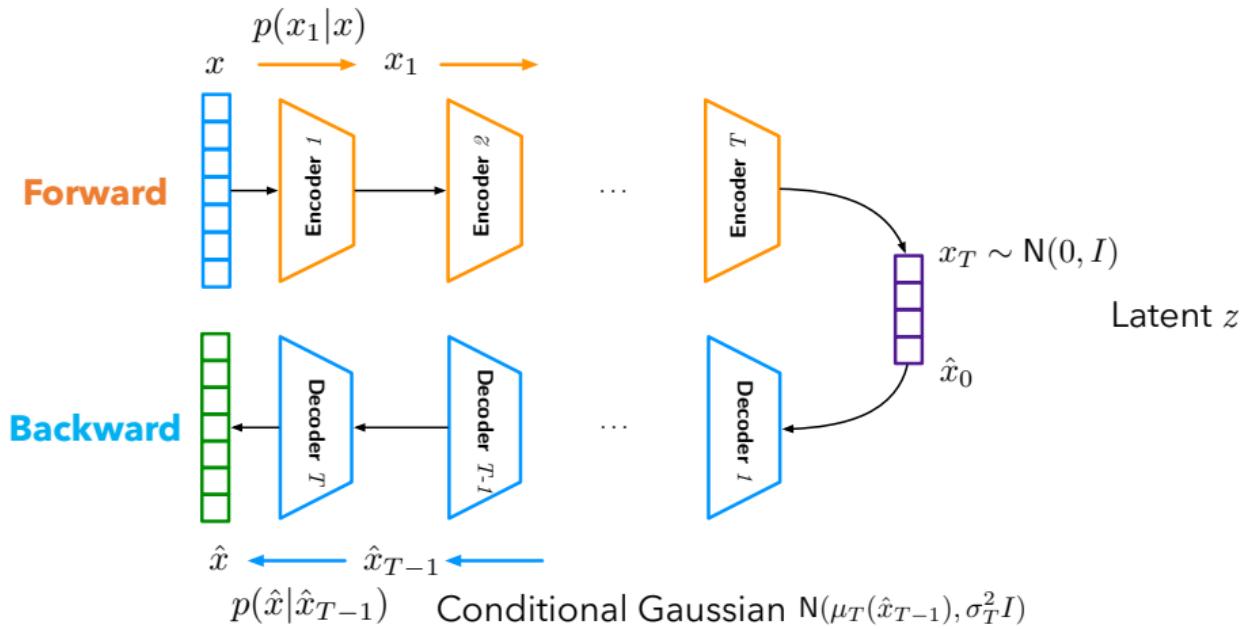
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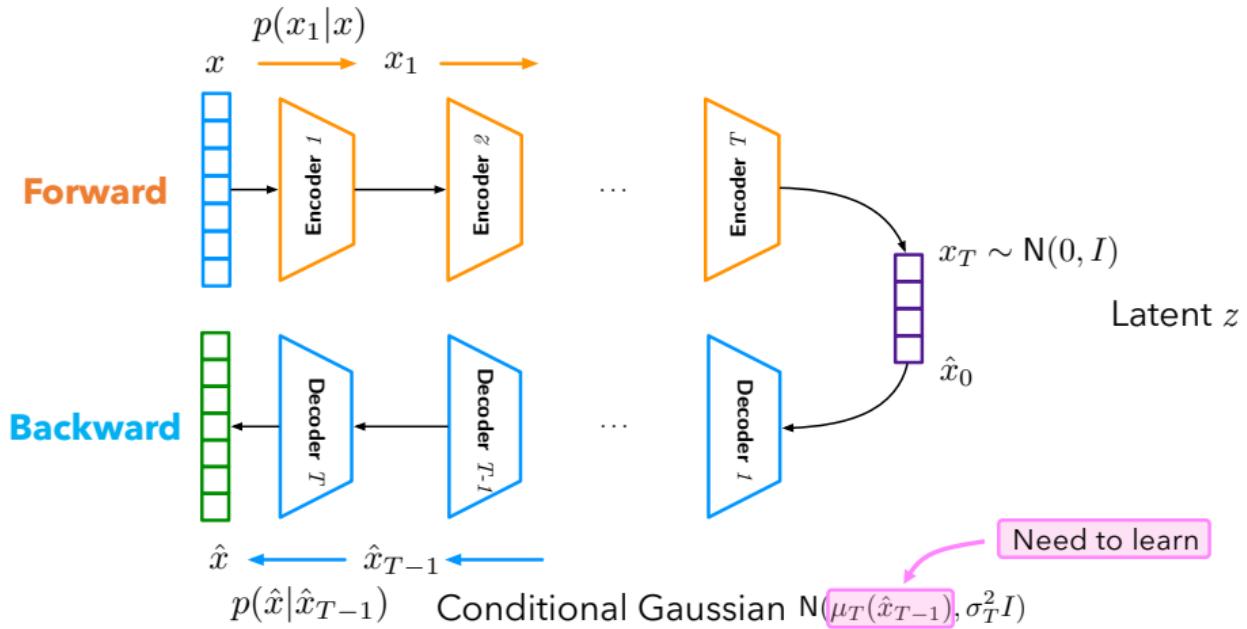
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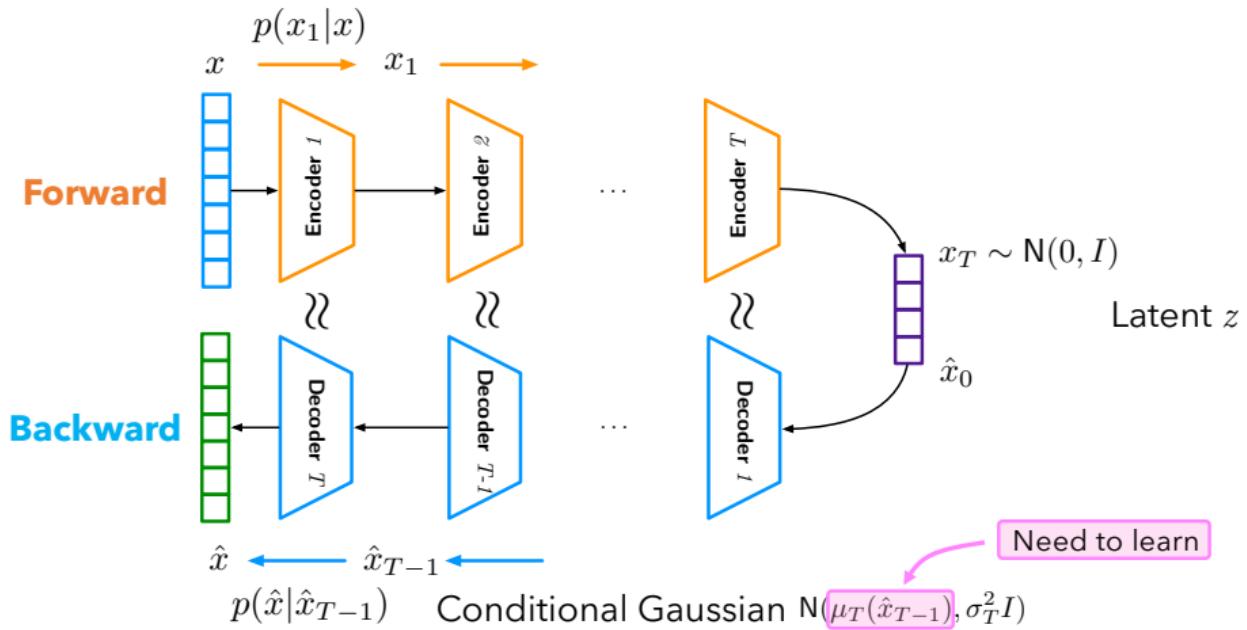
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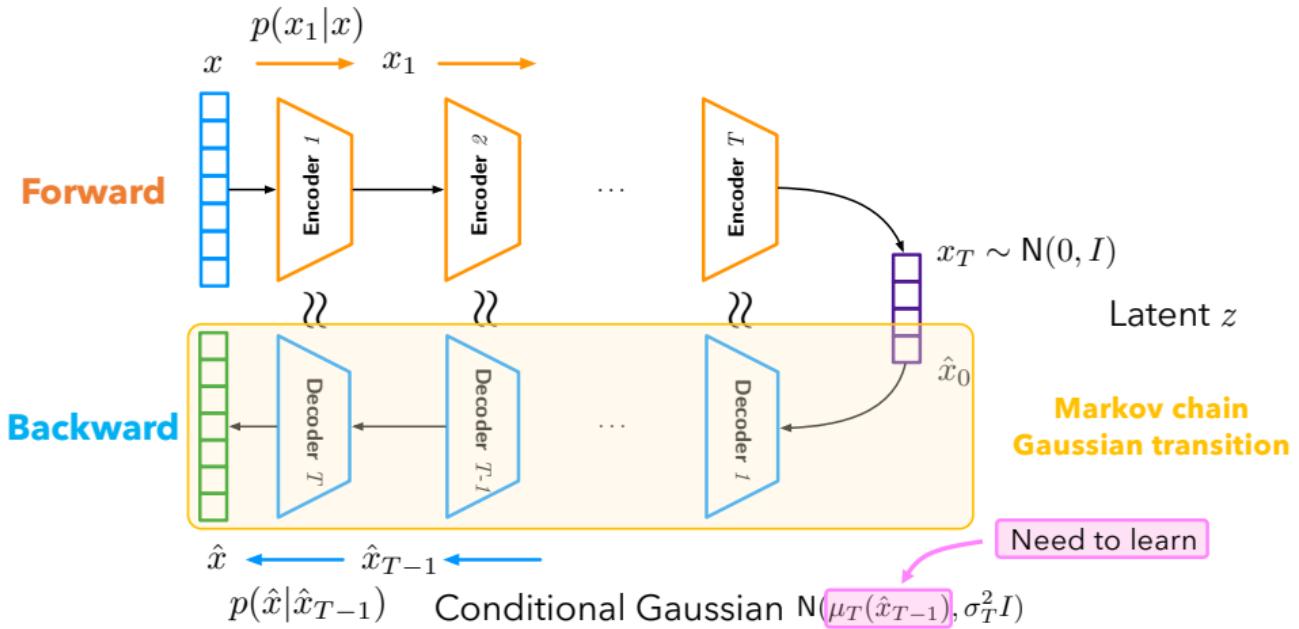
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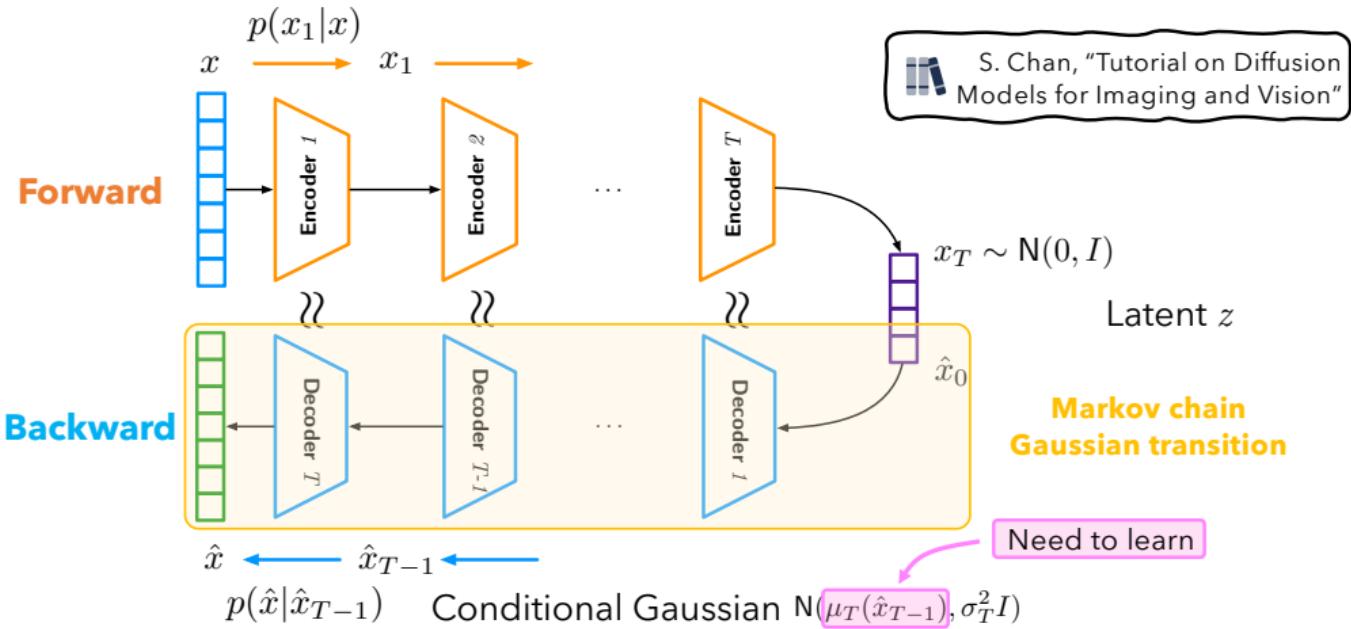
# Let's Insert Some Intermediate Layers



# Let's Insert Some Intermediate Layers



# Let's Insert Some Intermediate Layers



# A Revolution - Diffusion Model

- Sequential transformation in high-D

Noise

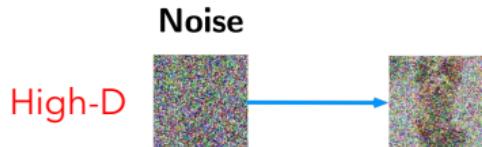
High-D



(Sohl-Dickstein et al., 2015)  
(Song and Ermon, 2019)  
(Ho et al., 2020)

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- Sequential transformation in high-D



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# A Revolution - Diffusion Model

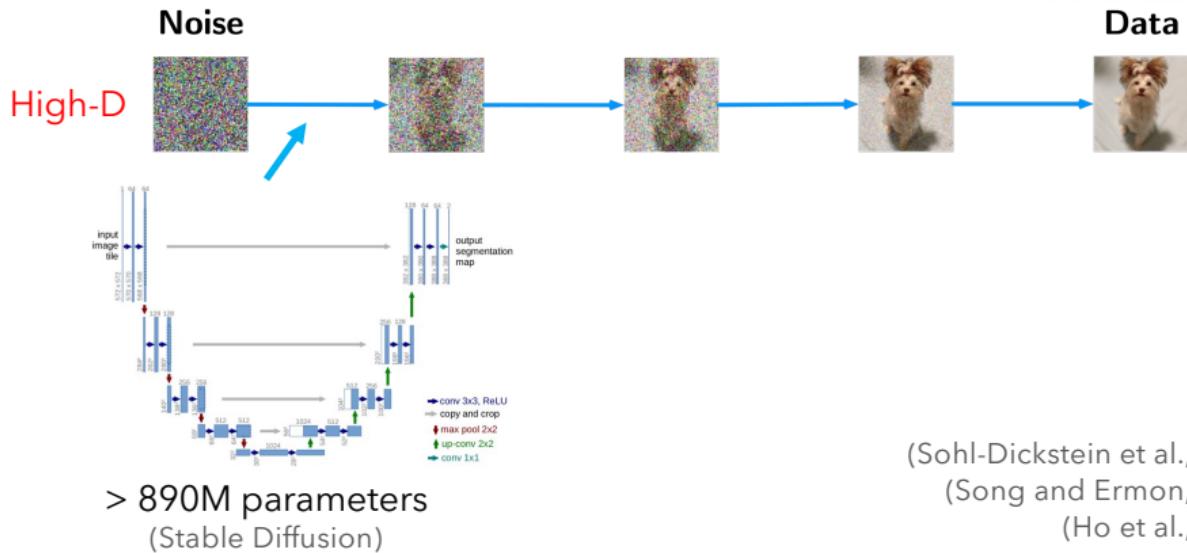
- Sequential transformation in high-D



(Sohl-Dickstein et al., 2015)  
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(Ho et al., 2020)

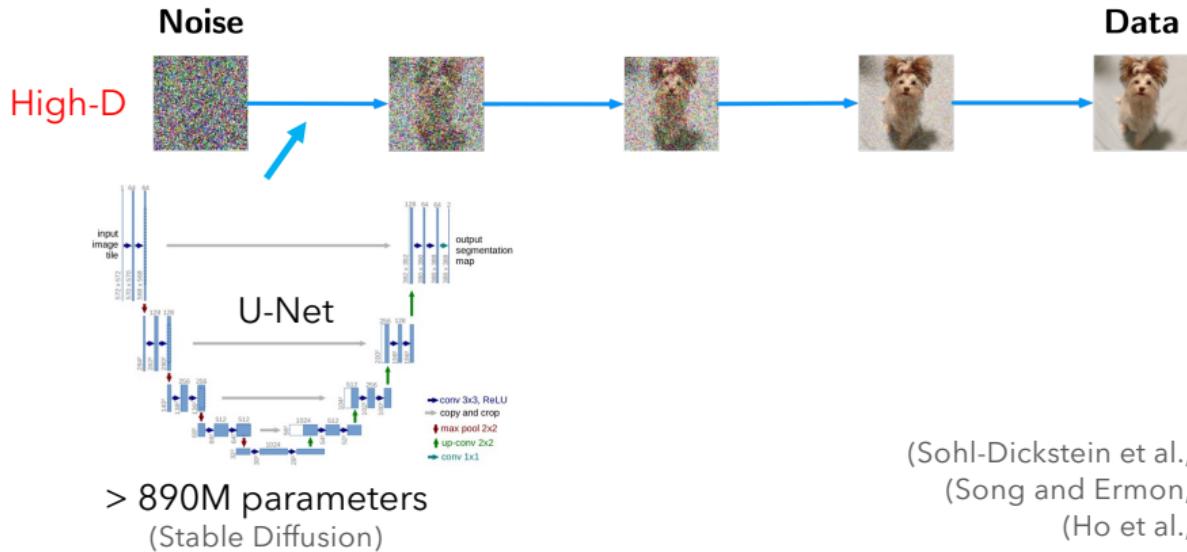
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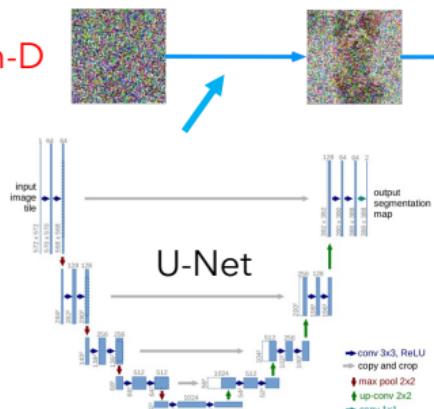
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Noise

High-D

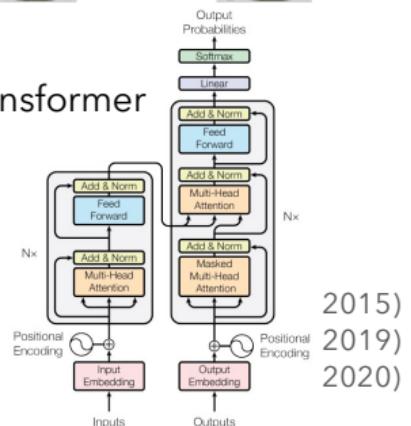


> 890M parameters  
(Stable Diffusion)

Data

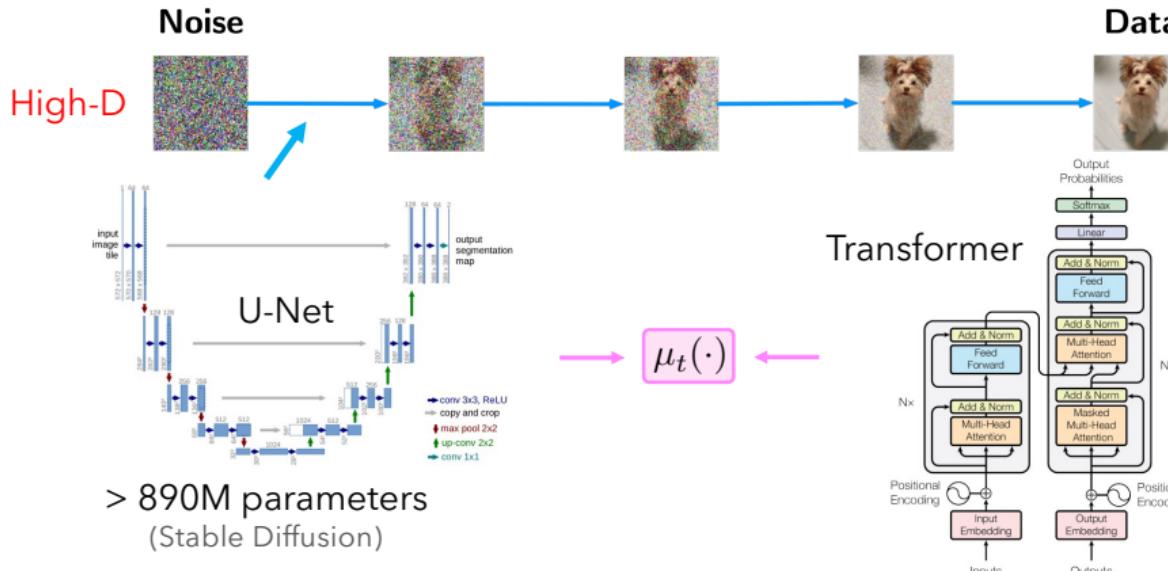
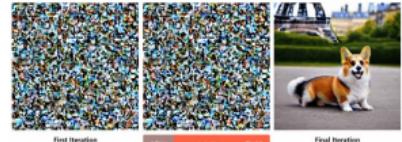


Transformer



# A Revolution - Diffusion Model

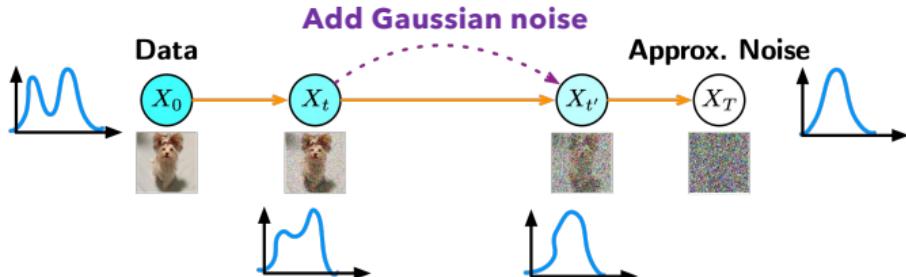
- Sequential transformation in high-D



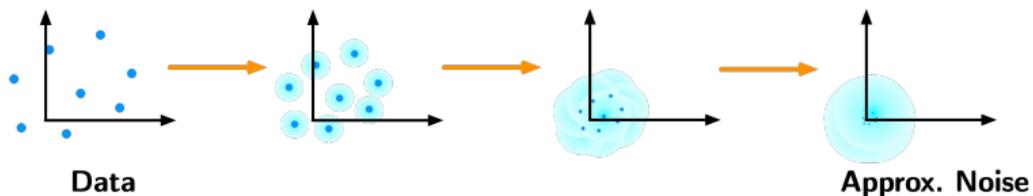
# Forward Process - Noise Corruption

- Noise corruption process  $dX_t = -\frac{1}{2}X_t dt + dW_t$

Insert infinitely many intermediate layers!

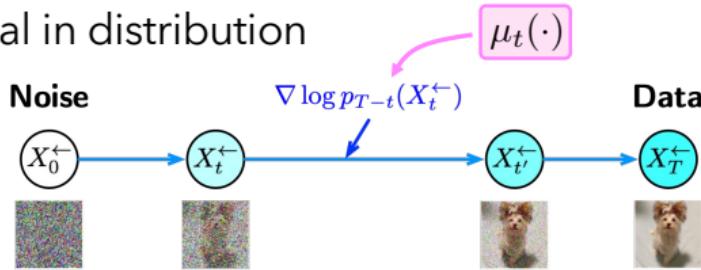


- The noise corruption



# Backward Process - Sample Generation

- Time reversal in distribution



- The math (Anderson, 1982; Haussmann and Pardoux, 1986)

**Forward**

$$dX_t = -\frac{1}{2}X_t dt + dW_t$$

**Backward**

$$dX_t^{\leftarrow} = \left[ \frac{1}{2}X_t^{\leftarrow} + \underbrace{\nabla \log p_{T-t}(X_t^{\leftarrow})}_{\text{Score Function}} \right] dt + d\bar{W}_t$$

**Brownian**

**Theorem.** Let  $x, u$  be the process described by (3.3), and suppose  $f(\cdot, \cdot)$  and  $g(\cdot, \cdot)$  are such as to guarantee the existence of the probability density  $p(x, t)$  for  $0 < t < T$  as a smooth and unique solution of its associated Kolmogorov equation. Suppose further that an  $n$ -vector process  $u_t$  is defined by  $u_n = 0$  and

$$du_t^n = du_t^{n-1} + \frac{1}{p(x, t)} \nabla_x \left[ p(x, t) g^n(x, t) \right] dt, \quad (3.10)$$

and that the forward Kolmogorov equation associated with the joint process  $(x, u)$  yields a smooth and unique solution in  $L^2(\Omega)$  for  $p(x, u, t)$  and in  $L^1(\Omega)$  for  $p(x, u, t|u_n, t)$ . Then

- $x$  and  $u - u_n$  are independent for all  $t > n > t_0$ .
- $(x, u)$  is  $\mathcal{F}_t$ -adapted with respect to which  $x_i$  for  $i > t$  and  $u_i$  for  $i > t$  are random variables (3.4) and (3.5) hold.
- A reverse time model for  $x$  is defined by

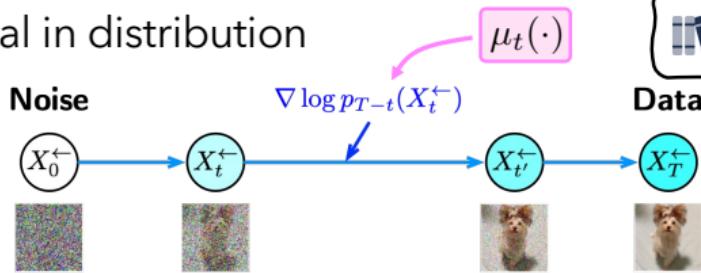
$$dx_i = f(x_i, t) dt + g(x_i, t) d\bar{W}_i, \quad (3.11)$$

where

$$\bar{f}'(x_n, t) = f'(x_n, t) - \frac{1}{p(x_n, t)} \nabla_x \left[ p(x_n, t) g^n(x_n, t) g^0(x_n, t) \right]. \quad (3.12)$$

# Backward Process - Sample Generation

- Time reversal in distribution



Tang & Zhao, "Score-based Diffusion Models via SDE"

- The math (Anderson, 1982; Haussmann and Pardoux, 1986)

**Forward**

$$dX_t = -\frac{1}{2}X_t dt + dW_t$$

**Backward**

$$dX_t^{\leftarrow} = \left[ \frac{1}{2}X_t^{\leftarrow} + \underbrace{\nabla \log p_{T-t}(X_t^{\leftarrow})}_{\text{Score Function}} \right] dt + d\bar{W}_t$$

**Brownian**

**Theorem.** Let  $x, u$  be the process described by (3.3), and suppose  $f(\cdot, \cdot)$  and  $g(\cdot, \cdot)$  are such as to guarantee the existence of the probability density  $p(x, t)$  for  $0 < t < T$  as a smooth and unique solution of its associated Kolmogorov equation. Suppose further that an  $n$ -vector process  $u_t$  is defined by  $u_n = 0$  and

$$du_t^n = du_t^{n-1} + \frac{1}{p(x, t)} \frac{\partial}{\partial x_i} [p(x, t) g^n(x, t)] dt, \quad (3.10)$$

and that the forward Kolmogorov equation associated with the joint process  $(x, u)$  yields a smooth and unique solution in  $L^2(\Omega)$  for  $p(x, u, t)$  and in  $L^1(\Omega)$  for  $p(x, u, t|u_n, t)$ . Then

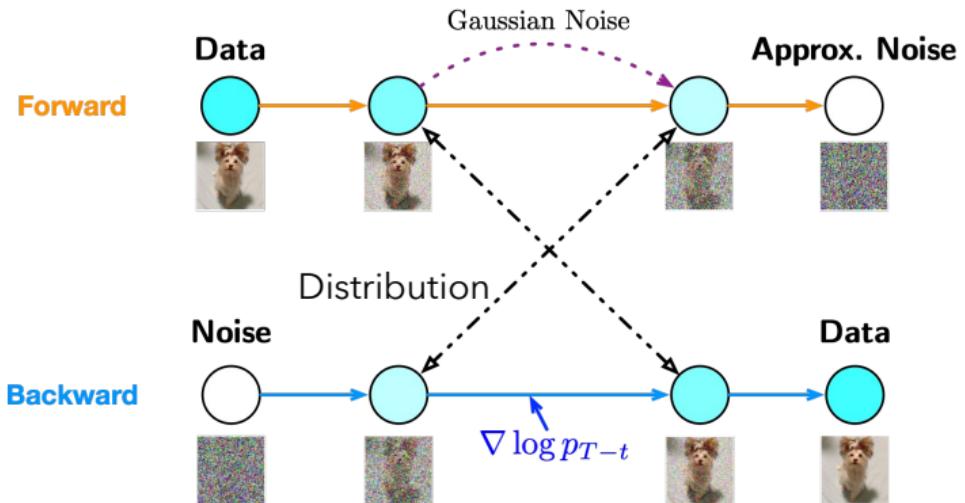
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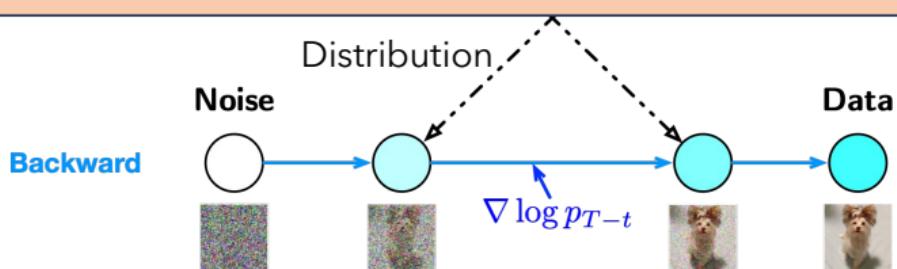
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# Forward and Backward Coupling



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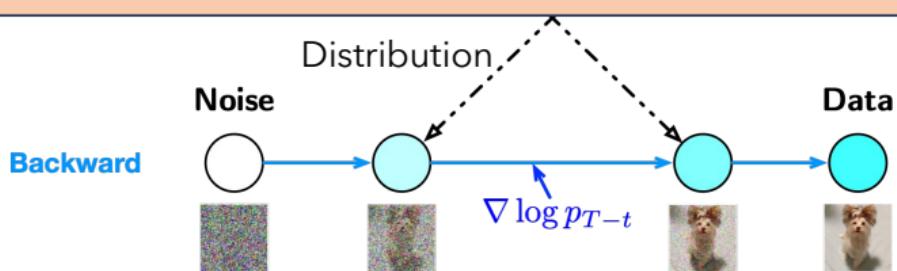
**Training**  $\int_0^T \mathbb{E}_{x_t} [\|\nabla \log p_t(x_t) - s(x_t, t)\|_2^2] dt$



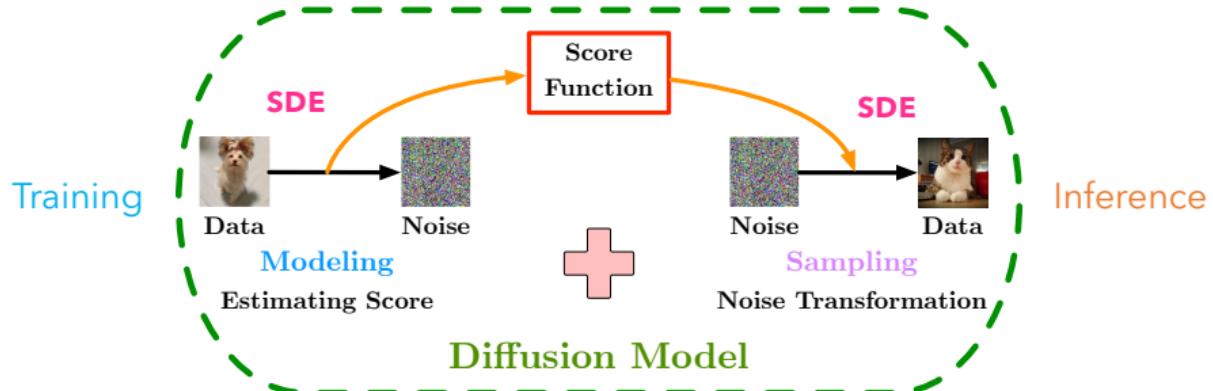
# Forward and Backward Coupling

**Training**  $\int_0^T \mathbb{E}_{x_t} [\|\nabla \log p_t(x_t) - s(x_t, t)\|_2^2] dt$

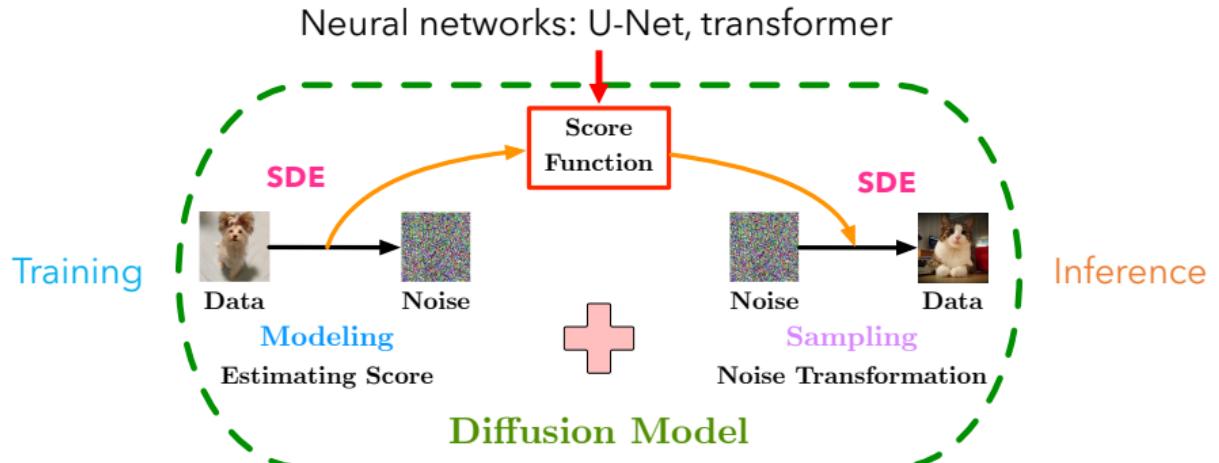
Unsupervised learning  $\longrightarrow$  **Regression!**



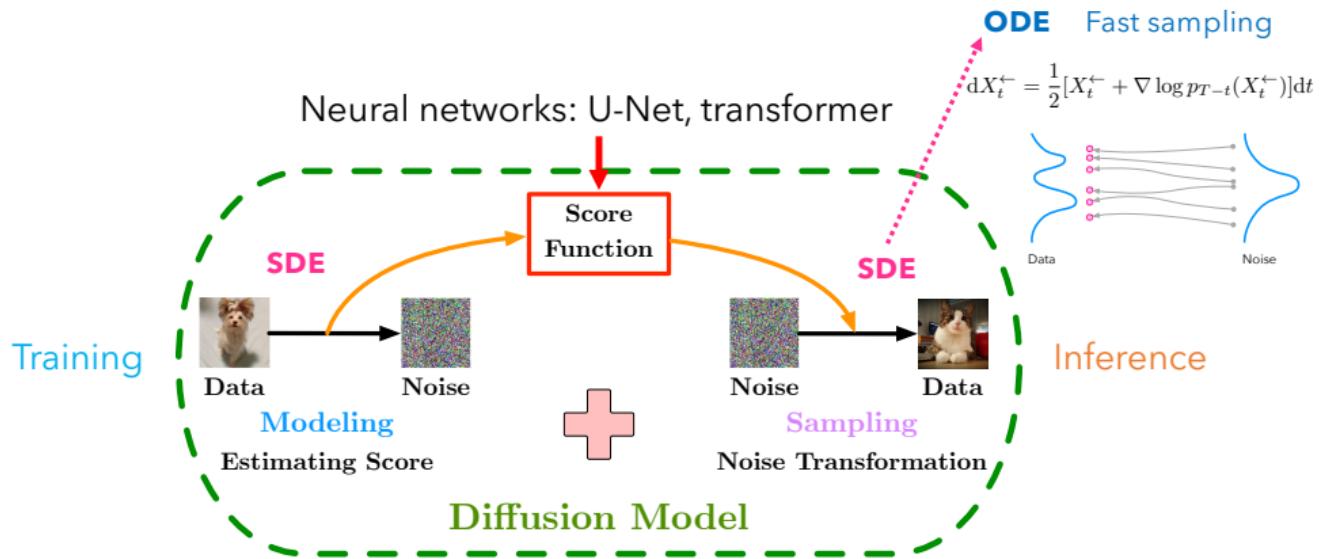
# Decomposition of Diffusion Models



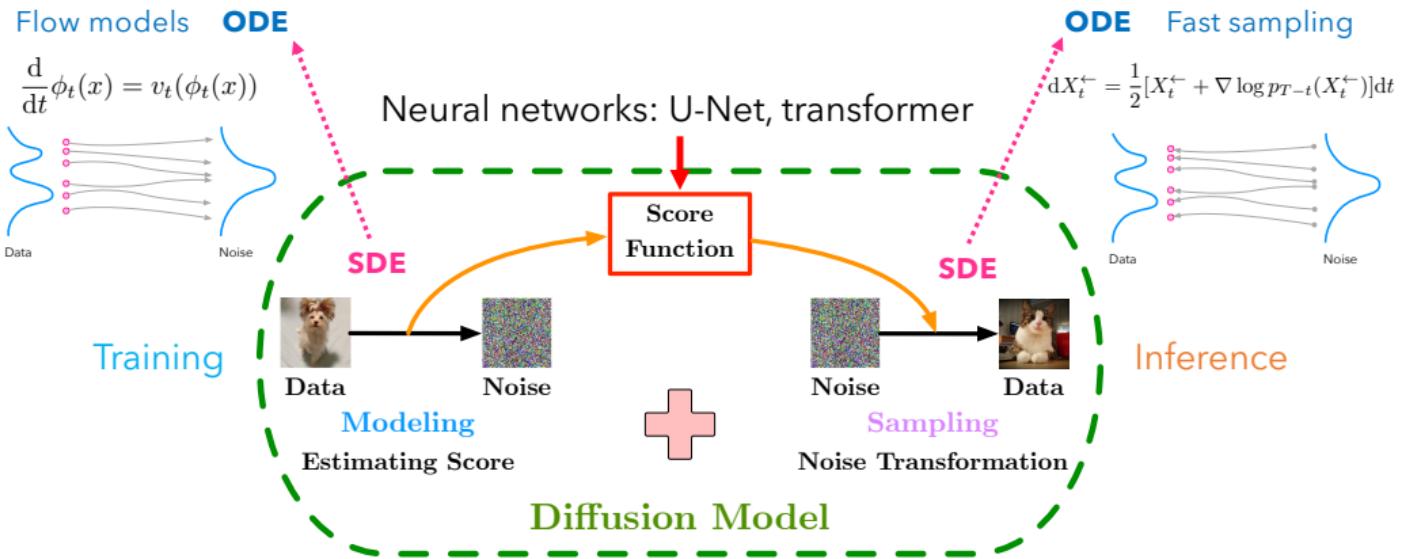
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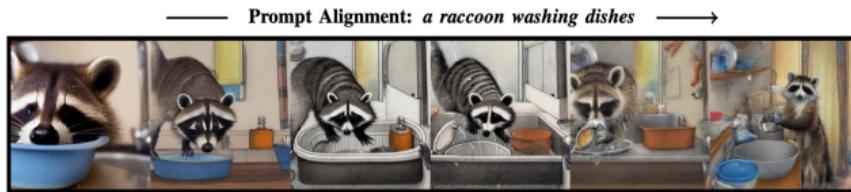


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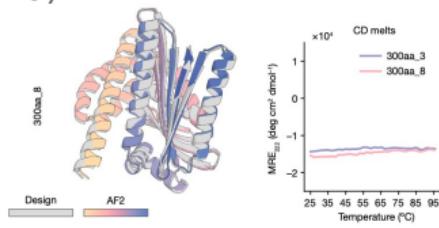


# From $P(x)$ to $P(x|y)$

- Text-to-image generation (Black et al., 2023)

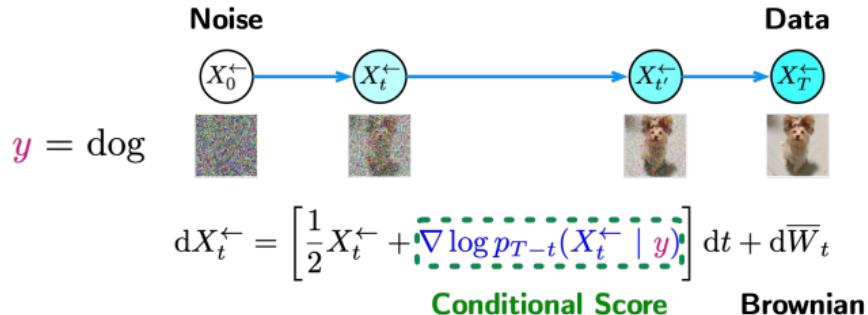


- Protein generation with biochemical properties (Watson et al., 2023; Gruver et al., 2023)



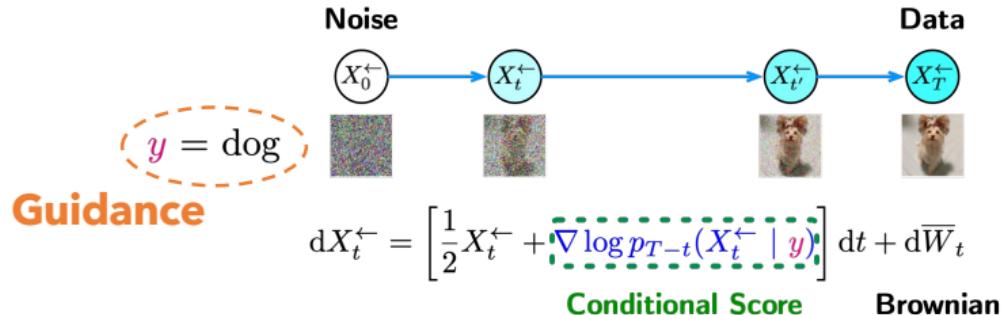
# Adding Guidance to Diffusion Models

- Conditioned sample generation



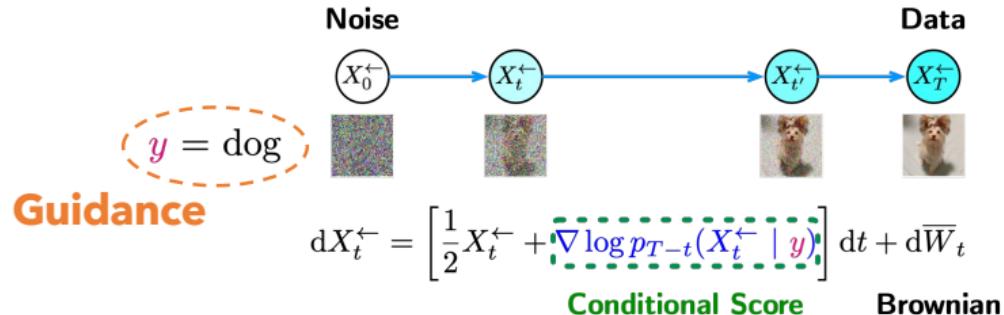
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Classifier guidance (Dhariwal & Nichol, 2021)  
Classifier-free guidance (Ho & Salimans, 2022)

# The Bayes Rule - Classifier Guidance

- Discrete label

$$\nabla \log p_t(x_t | y) = \nabla \log p_t(x_t) + \nabla \log c_t(y | x_t)$$

Unconditioned      Logit

**External  
Classifier**



# The Bayes Rule - Classifier Guidance

- Discrete label

$$\nabla \log p_t(x_t | y) = \nabla \log p_t(x_t) + \textcolor{blue}{\nabla \log c_t(y | x_t)}$$

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- The **magic** in practical implementation

$$s_{\text{practice}}(x_t, y, t) = \nabla \log p_t(x_t) + \textcolor{red}{\eta} \nabla \log c_t(y | x_t)$$

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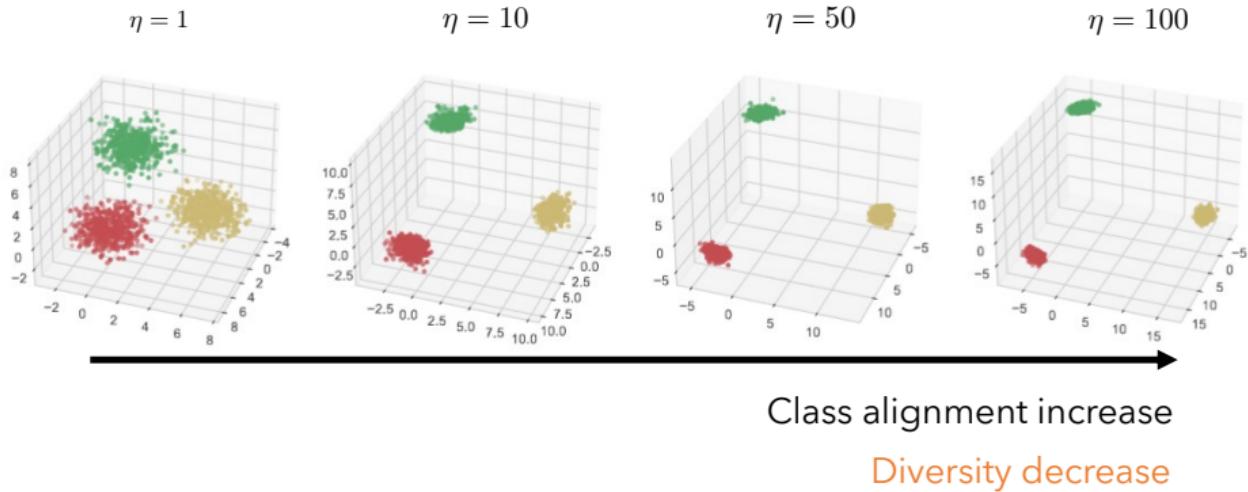


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# A Glimpse of Influence in 3D Gaussian Mixture



-- Y. Wu, M. Chen, Z. Li, M. Wang, Y. Wei. "Theoretical Insights for Diffusion Guidance: A Case Study for Gaussian Mixture Models", ICML 2024.

# Classifier-Free Guidance

- Limitations of classifier guidance

Discrete label and external training

## Classifier-Free Guidance

- Limitations of classifier guidance
  - Discrete label and external training
- Classifier-free guidance introduces a mask signal

$$\tau \in \{\emptyset, \text{id}\}$$

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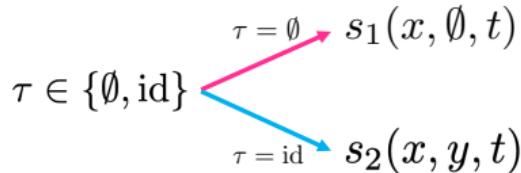
$$\tau \in \{\emptyset, \text{id}\} \xrightarrow{\tau = \emptyset} s_1(x, \emptyset, t)$$

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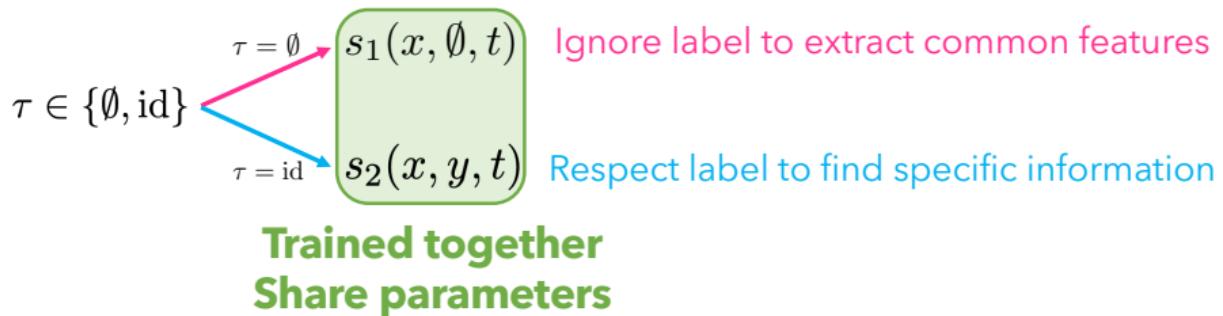


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# **Modeling Diverse Data**

## Practical Data Is High-D And Complex

- ImageNet resolution:  $D = 224 \times 224 \times 3$



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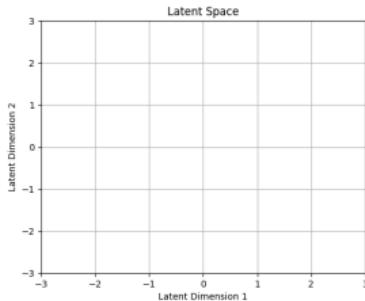
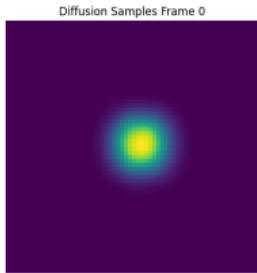
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2D bouncing ball

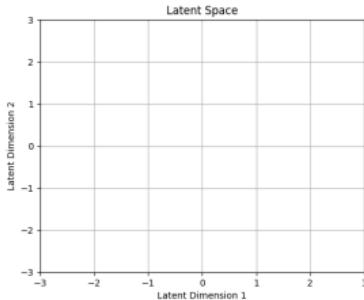
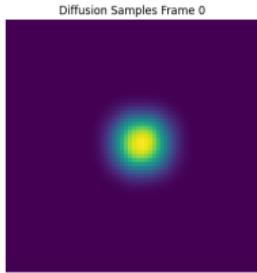
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- Sequential data enlarges the dimension heavily
- also introduces **spatial-temporal dependencies**



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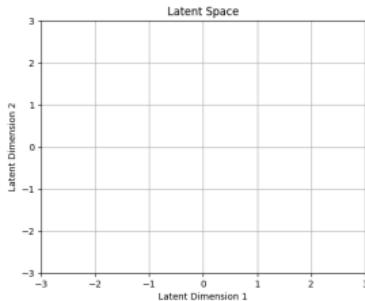
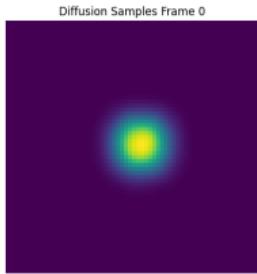
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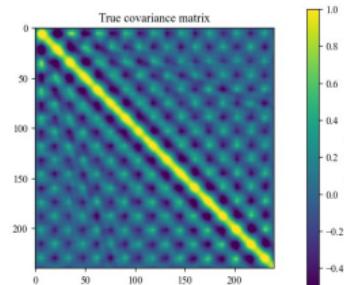
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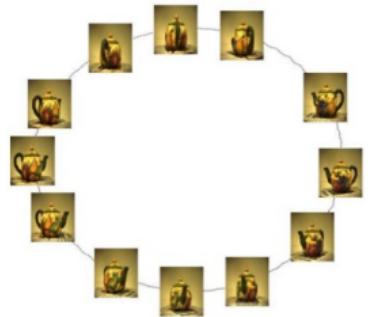


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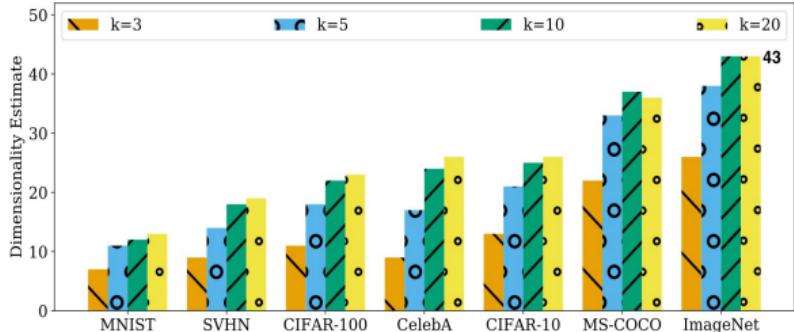
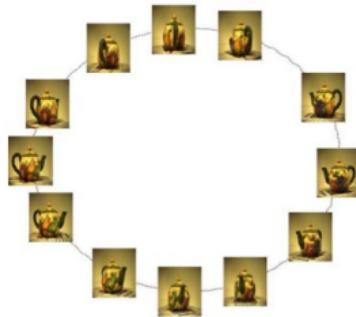


Correlation between frames

# Practical High-D Data Is Low-Dimensional



# Practical High-D Data Is Low-Dimensional



$224 \times 224 \times 3$  v.s.  $\leq 43$

-- Figure credit: (Weinberger & Saul, 2006; P. Pope et al., 2021)

# How Diffusion Model Finds Structures?

- Dynamic evolution

$$\text{Backward} \quad dX_t^\leftarrow = \left[ \frac{1}{2} X_t^\leftarrow + \boxed{\nabla \log p_{T-t}(X_t^\leftarrow)} \right] dt + d\bar{W}_t$$

Score Function      Brownian

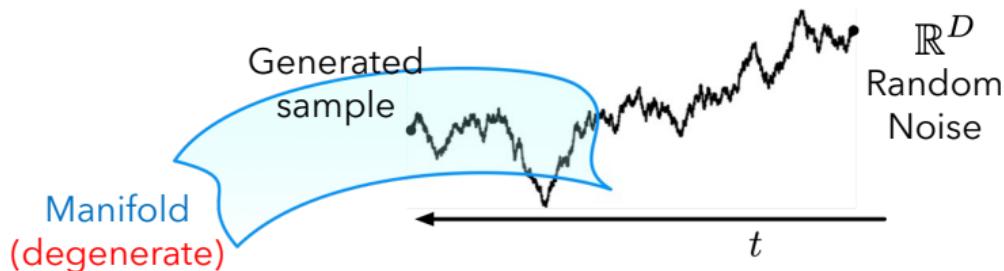
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Score Function      Brownian

- Start from high-D but land in a manifold?



## Score Function Adapts to Data Structures

- Linear subspace data

$$x = Az \quad \text{with} \quad z \sim P_z \quad z \in \mathbb{R}^d$$

- Score decomposition

$$\nabla \log p_t(x) = \boxed{A \nabla \log p_t^z(A^\top x)} - \boxed{\frac{1}{1 - e^{-t}} (I_D - AA^\top) x}$$

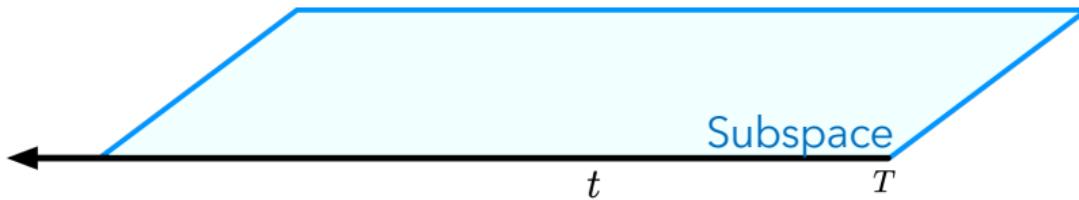
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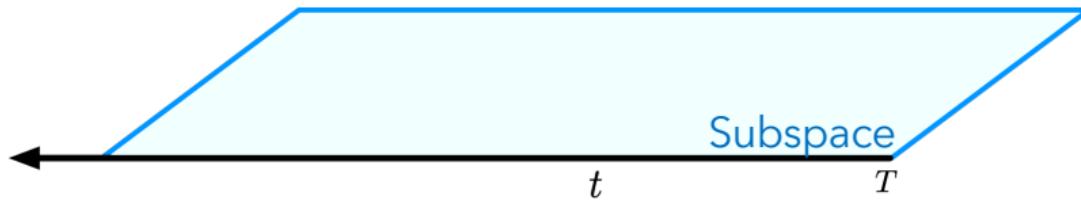
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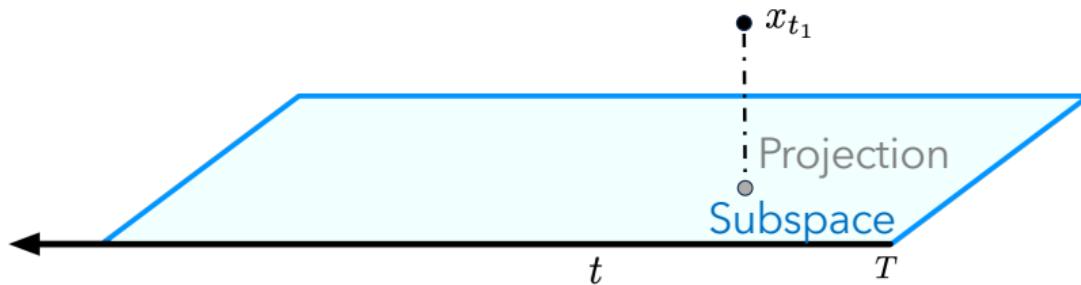
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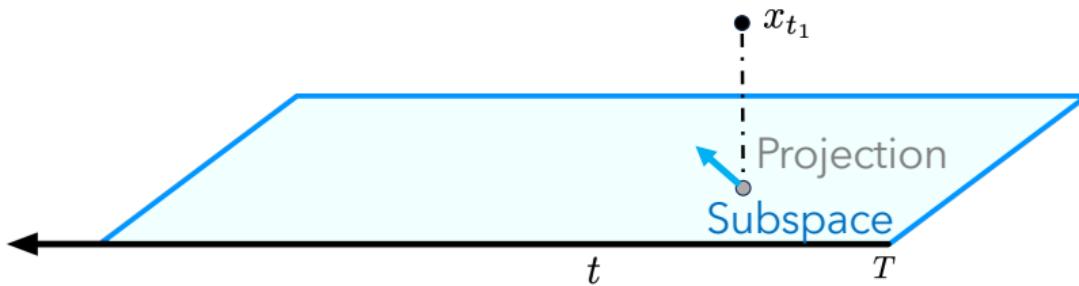
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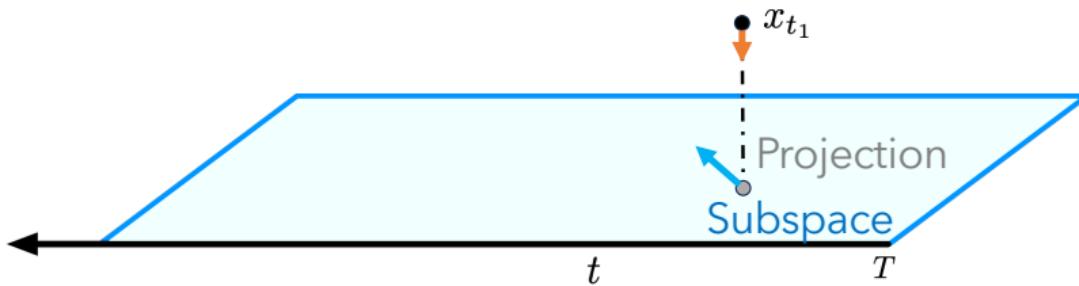
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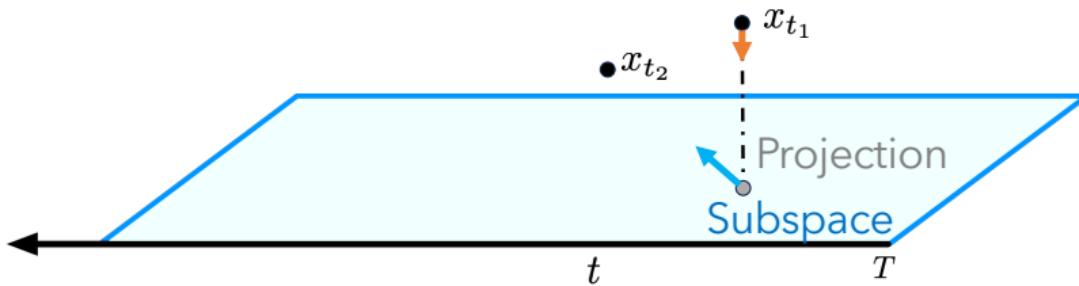
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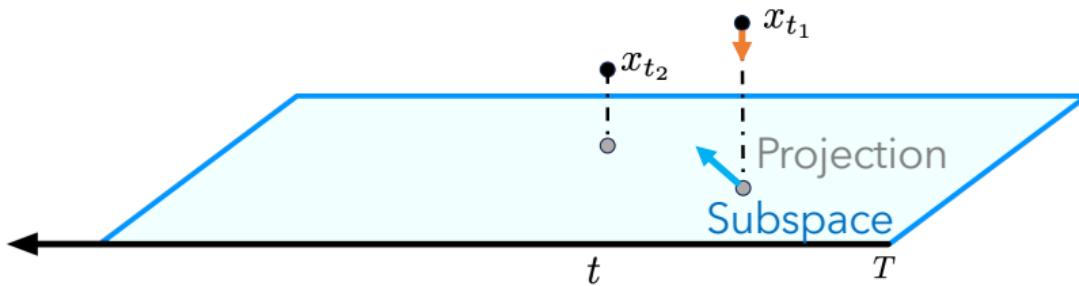
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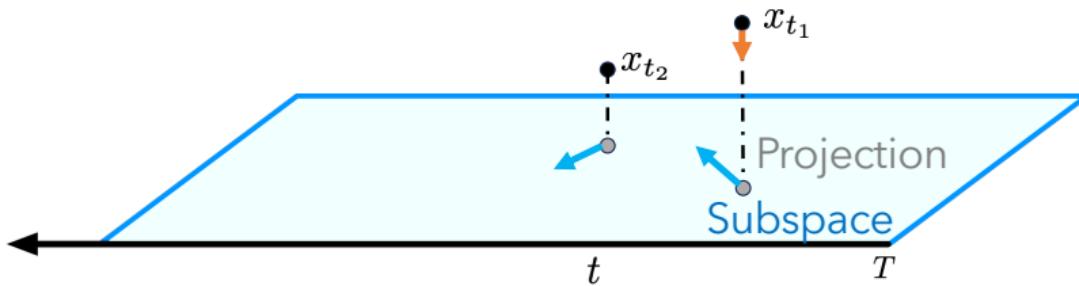
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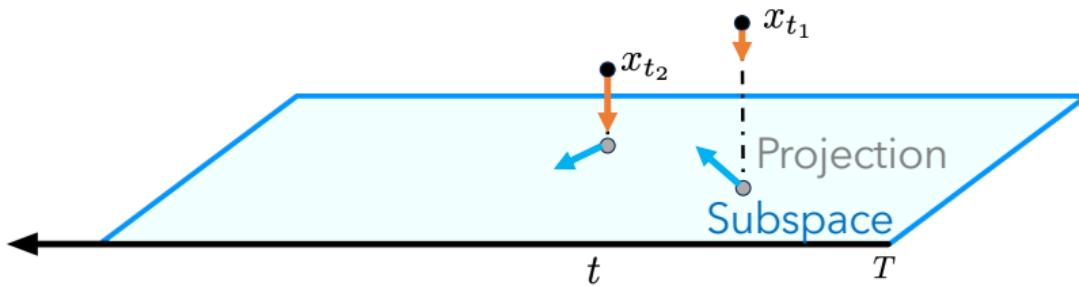
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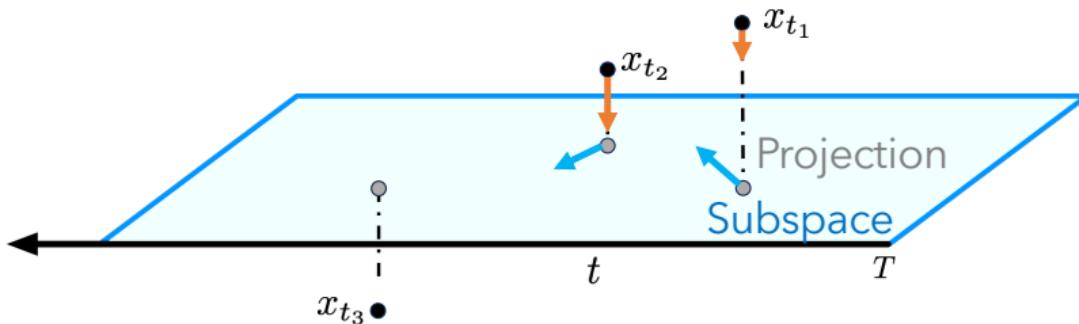
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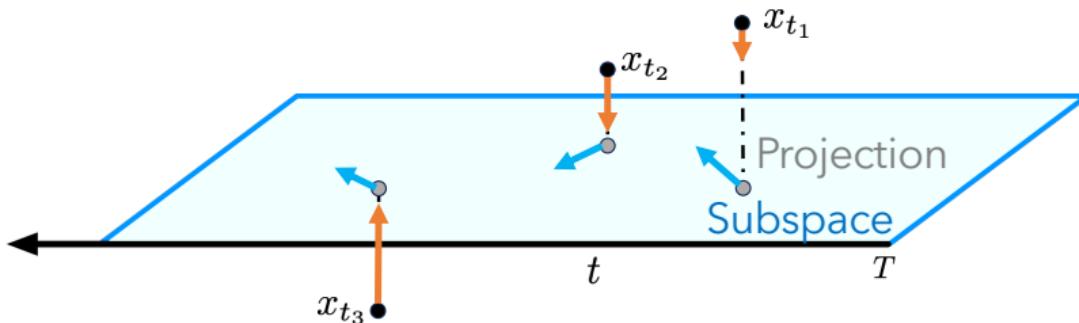
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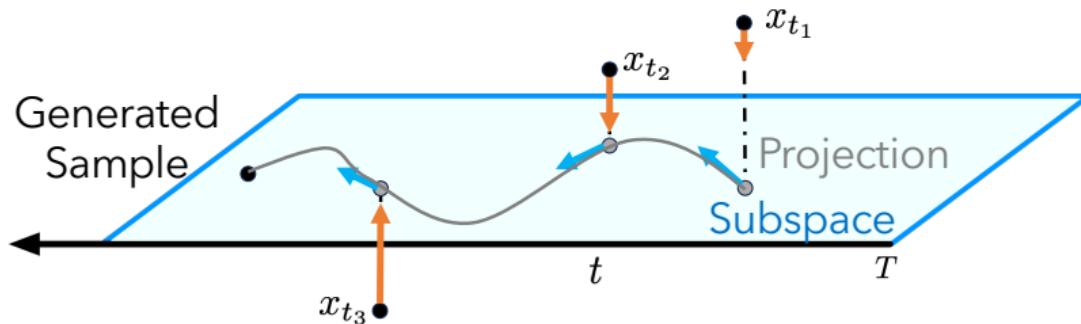
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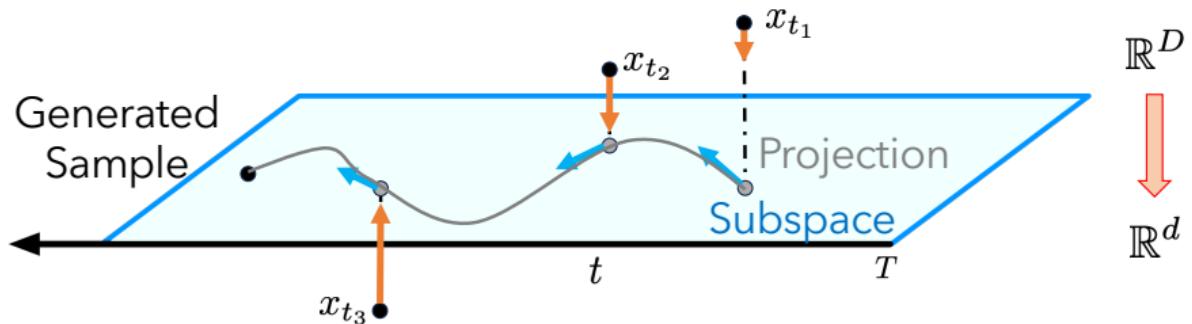
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# Diffusion Model Efficiently Learns Low-D Data

## Theorem

- ✓ Score function can be learned **efficiently** at the rate

$$\tilde{\mathcal{O}}\left(n^{-\frac{1}{2(\textcolor{red}{d}+5)}}\right)$$

- ✓ Underlying distribution is learned at the same rate.

-- M. Chen, K. Huang, T. Zhao, M. Wang. "Score Approximation, Estimation and Distribution Recovery of Diffusion Models on Low-Dimensional Data", ICML 2023

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## Take-home message:

- ✓ **Accurate** in learning data distributions
- ✓ **Efficient**: no curse of dimensionality
- ✓ **Generalizable** to manifold data (Tang and Yang, 2024)

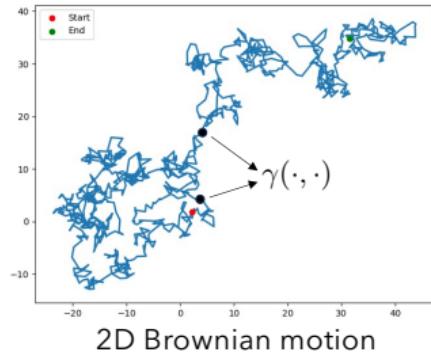
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# Sequence Data with Dependencies

- We consider

$$X_1, \dots, X_{h_N} \sim \mathcal{GP}(\mu(\cdot), \gamma(\cdot, \cdot), \Lambda) \in \mathbb{R}^D$$

- $0 = h_1 < \dots < h_N = H$  sampling times
- $\mu(\cdot)$  time varying mean function
- $\gamma(\cdot, \cdot)$  covariance function (kernel)
- $\Lambda = \text{Cov}[X_h]$  marginal covariance matrix

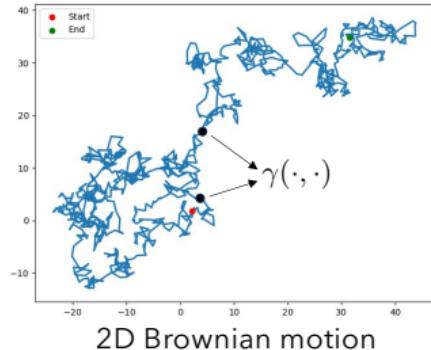


# Sequence Data with Dependencies

- We consider

$$X_1, \dots, X_{h_N} \sim \mathcal{GP}(\mu(\cdot), \gamma(\cdot, \cdot), \Lambda) \in \mathbb{R}^D$$

- $0 = h_1 < \dots < h_N = H$  sampling times
- $\mu(\cdot)$  time varying mean function
- $\gamma(\cdot, \cdot)$  covariance function (kernel)
- $\Lambda = \text{Cov}[X_h]$  marginal covariance matrix



## Simplification

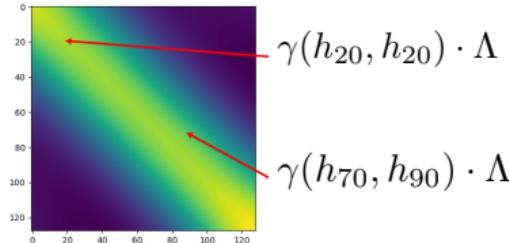
- ✓  $\gamma(\cdot, \cdot)$  only depends on time gaps, i.e.,

$$\gamma(t_1, t_2) = g(|t_1 - t_2|)$$

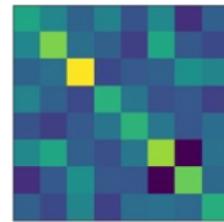
# Description of Spatial-Temporal Dependencies

- We stack data together as a vector in  $\mathbb{R}^{DN}$ , whose distribution is Gaussian

$$\mathcal{N}\left(\begin{bmatrix} \mu(h_1) \\ \vdots \\ \mu(h_N) \end{bmatrix}, \Gamma \otimes \Lambda = \begin{bmatrix} \gamma(h_1, h_1)\Lambda, \dots, \gamma(h_1, h_N)\Lambda \\ \vdots \\ \gamma(h_N, h_1)\Lambda, \dots, \gamma(h_N, h_N)\Lambda \end{bmatrix}\right)$$



Temporal dependencies



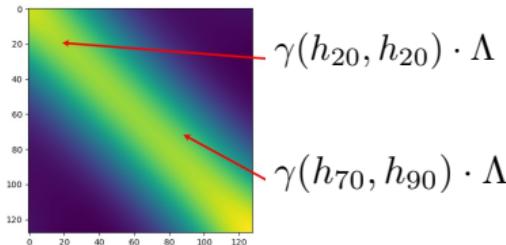
Spatial dependencies

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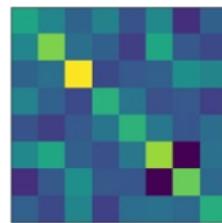
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Huge dimension?

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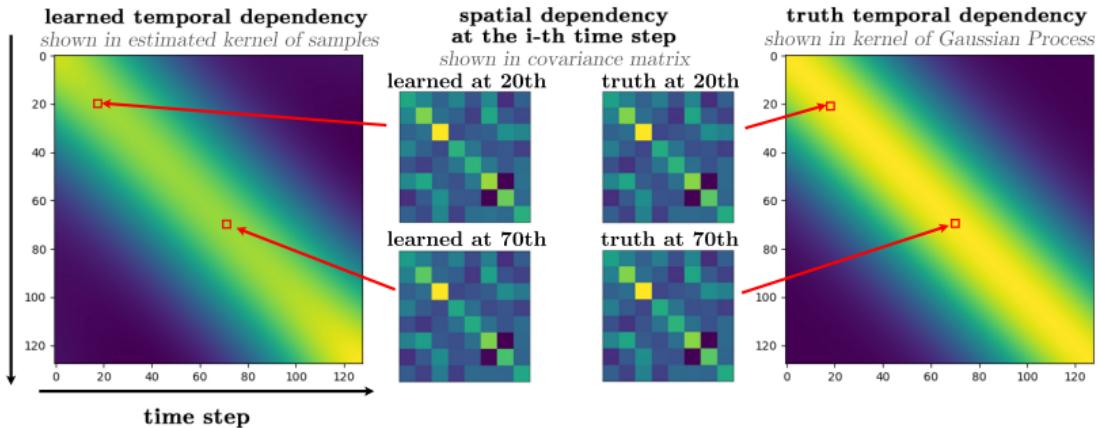
Temporal dependencies



Spatial dependencies

# Proper Score Network Learns Dependencies

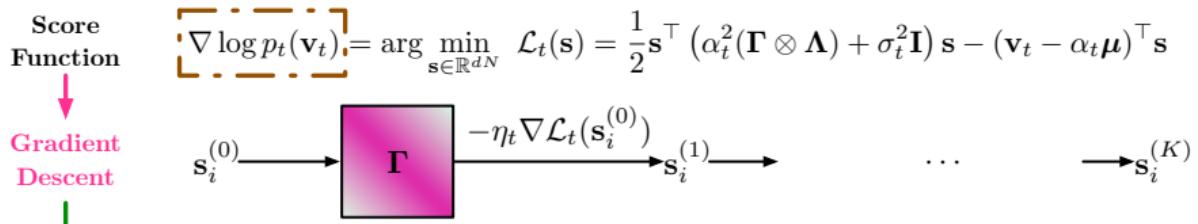
- We simulate a Gaussian process with 128 length
- Diffusion model with **transformer learns very well!**



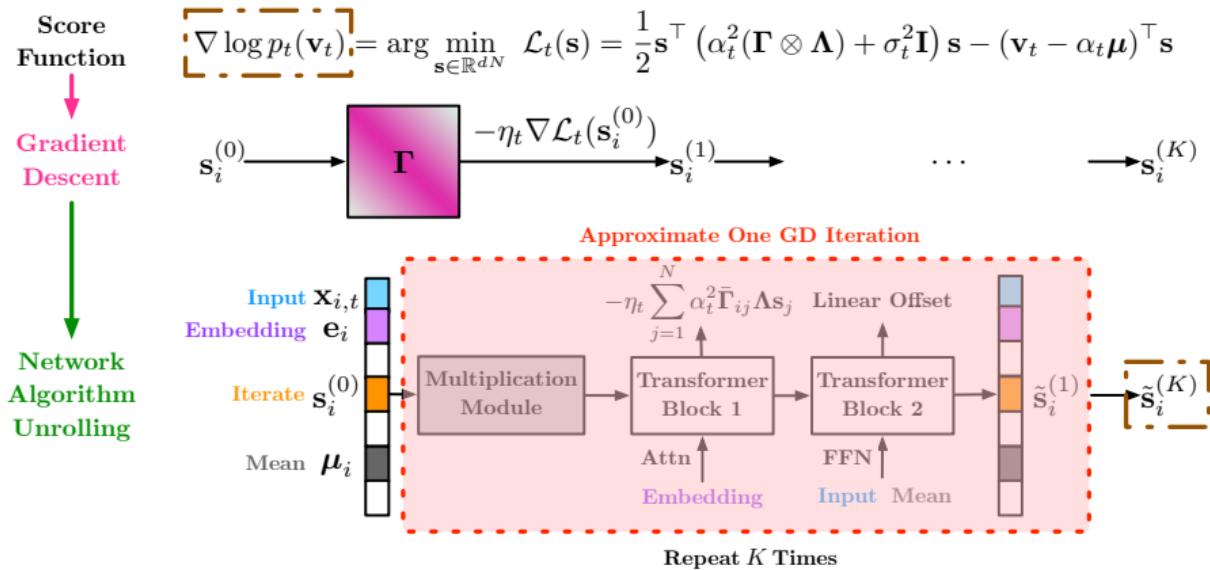
# Represent Score via Algorithm Unrolling

Score Function  $\boxed{\nabla \log p_t(\mathbf{v}_t)}$  =  $\arg \min_{\mathbf{s} \in \mathbb{R}^{dN}} \mathcal{L}_t(\mathbf{s}) = \frac{1}{2} \mathbf{s}^\top (\alpha_t^2 (\boldsymbol{\Gamma} \otimes \boldsymbol{\Lambda}) + \sigma_t^2 \mathbf{I}) \mathbf{s} - (\mathbf{v}_t - \alpha_t \boldsymbol{\mu})^\top \mathbf{s}$

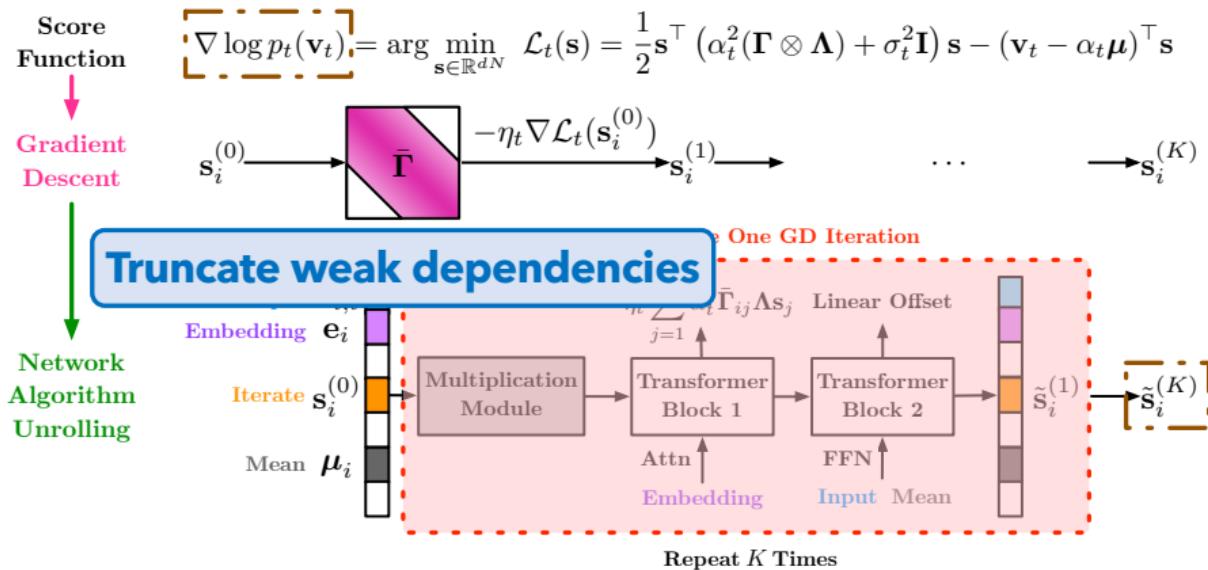
# Represent Score via Algorithm Unrolling



# Represent Score via Algorithm Unrolling



# Represent Score via Algorithm Unrolling



# Diffusion Model Learns Gaussian Process

## Theorem

- ✓ Score function can be learned **efficiently** at the rate

$$\tilde{\mathcal{O}}\left(\sqrt{\frac{\text{dependency-decay} \cdot \text{sequence-length} \cdot D^3}{n}}\right)$$

- ✓ Gaussian process distribution is learned at the same rate.

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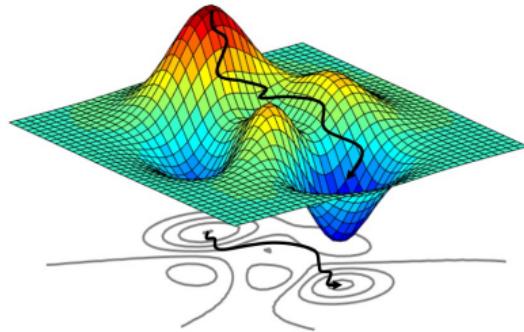
## Take-home message:

- ✓ **Weak** dependence on the length of sequence
- ✓ **Adaptive** to spatial-temporal dependencies

## **Leverage Diffusion Models**

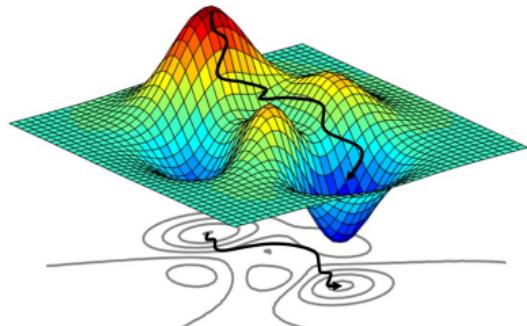
# Rethinking Optimization

$$x \in \arg \max f^*(\cdot)$$



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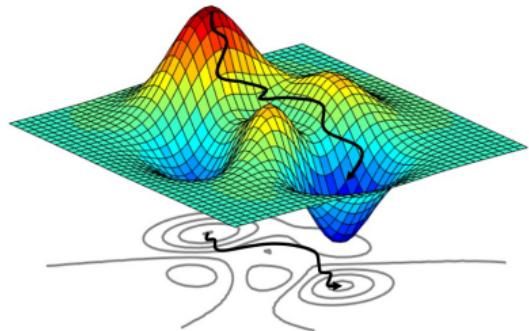


High-D

Nonconvex

# Rethinking Optimization

$$x \in \arg \max f^*(\cdot)$$



High-D

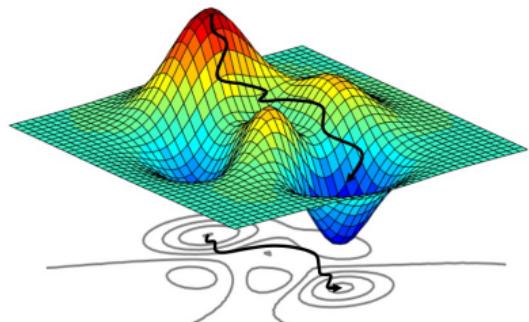
Nonconvex

Generate solution

$$x \sim \mathbb{P}(\cdot | f^*(\cdot) \geq a)$$

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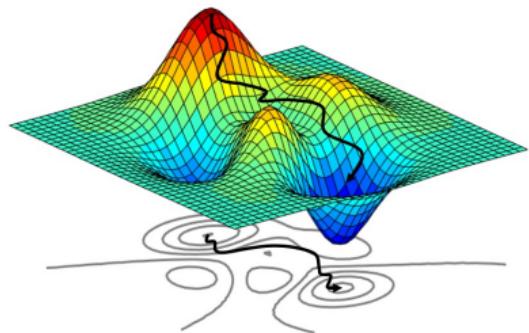
## Generative Optimization

Generate solution

$$x \sim \mathbb{P}(\cdot | f^*(\cdot) \geq a)$$

# Rethinking Optimization

$$x \in \arg \max f^*(\cdot)$$



High-D

Nonconvex

## Generative Optimization

Generate solution

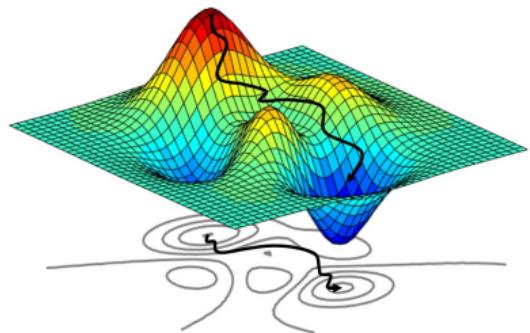
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High-D

Conditional distribution

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High-D

Nonconvex

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Generate solution

$$x \sim \mathbb{P}(\cdot | f^*(\cdot) \geq a)$$

Guidance

High-D

Conditional distribution

## Problem Setup: Offline Reward Maximization

- Given a training data set, generate new  $x$
- Training data set

$$\mathcal{D}_{\text{unlabel}} = \{x_j\}_{j=1}^{n_{\text{unlabel}}}$$

$$\mathcal{D}_{\text{label}} = \{x_i, y_i = f^*(x_i) + \epsilon_i\}_{i=1}^{n_{\text{label}}}$$

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- ❑ **Example:** a large collection of unlabeled protein structures; only a few has measured properties.

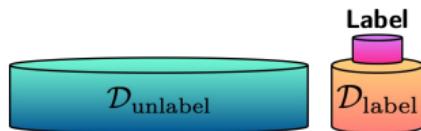
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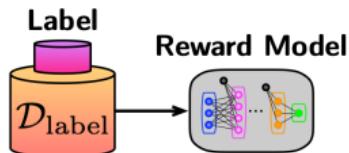


Off-policy bandit problem

(Jin et al., 2021; Nguyen-Tang et al., 2021)

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# Meta Algorithm

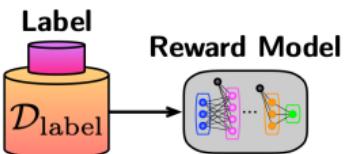


**Step 1: Reward Learning**

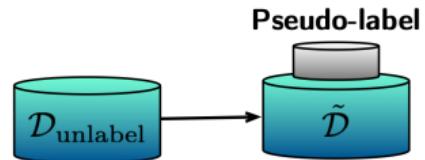
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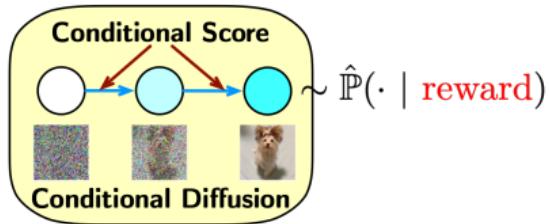
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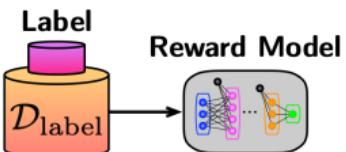


**Step 2:** Pseudo Labeling

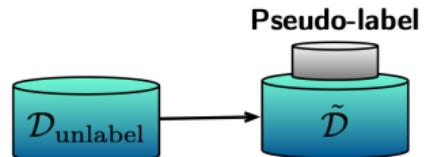


**Step 3:** Conditional Diffusion Training

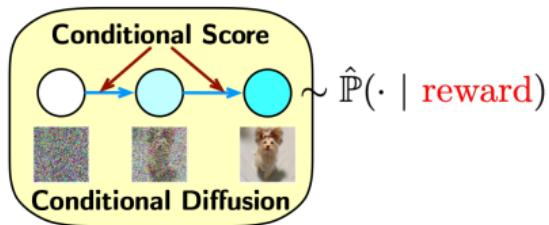
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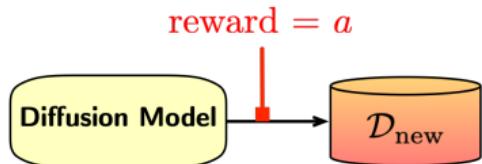
**Step 1:** Reward Learning



**Step 2:** Pseudo Labeling



**Step 3:** Conditional Diffusion Training



**Step 4:** Guided Generation

## How Far Are We from The Targeted Reward

- Let  $a$  be the target reward of generation

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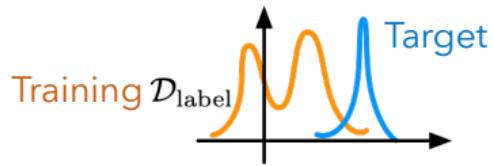
(Reward estimation error)

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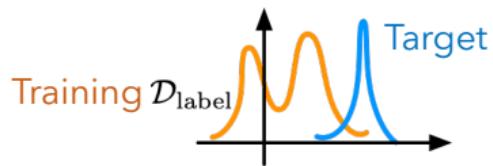
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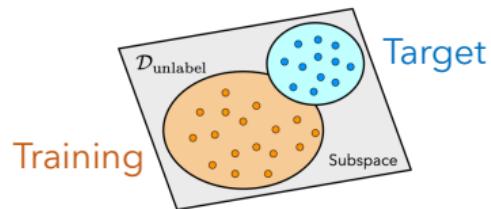
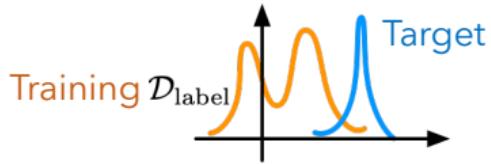
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# Case Study: Subspace Data + Linear Reward

## Theorem

- ✓ The sub-optimality satisfies

$$\text{SubOpt}(a) = \tilde{\mathcal{O}} \left( \sqrt{\text{Trace}(\hat{\Sigma}_\lambda^{-1} \Sigma_a)} \cdot \sqrt{\frac{d \log(n_{\text{label}})}{n_{\text{label}}}} + \min\{a, d\} \cdot \frac{a \cdot \text{poly}(D, d)}{n_{\text{unlabel}}^{1/6}} \right)$$

where  $\hat{\Sigma}_\lambda = (X^\top X + \lambda I)/n_{\text{label}}$  for  $X$  the data matrix,  $\lambda > 0$ , and  $\Sigma_a$  is the covariance matrix of  $P_a(\cdot \mid \text{reward} = a)$ .

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- ❖ Match optimal off-policy bandit learning with representation learning (Jin et al., 2021; Nguyen-Tang et al., 2021)

-- Z. Li, H. Yuan, K. Huang, C. Ni, Y. Ye, M. Chen, M. Wang. "Diffusion Model for Data-Driven Black-Box Optimization", NeurIPS 2023

## Advantages of Generative Optimization

- ✓ Meta algorithm provably generates samples of high reward and fidelity, in **nonparametric settings**.

$$\text{SubOpt}(a) = \tilde{O} \left( \kappa_1(a) \cdot n_{\text{label}}^{-\frac{\alpha}{d+2\alpha}} + \kappa_2(a) \cdot n_{\text{unlabel}}^{-\frac{2}{3(d+6)}} \right)$$

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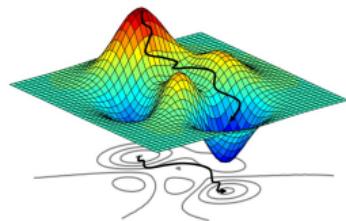
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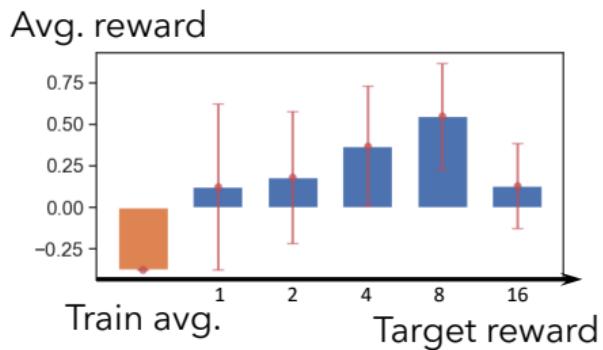
Generative optimization in offline:

- ✓ **Off-policy bandit optimality**
- ✓ **High-fidelity** to intrinsic structures
- ✓ **Efficiency**: no curse of dimensionality
- ✓ **Generalizable** to human preferences



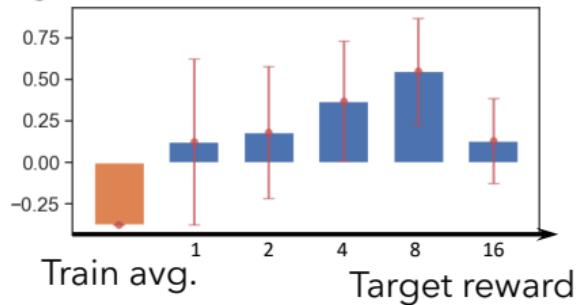
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# Application 1: CIFAR Reward Optimization

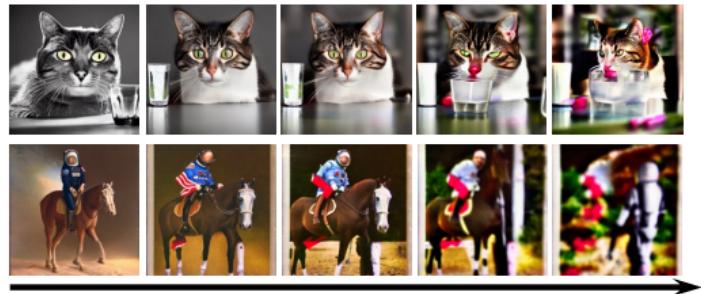


# Application 1: CIFAR Reward Optimization

Avg. reward



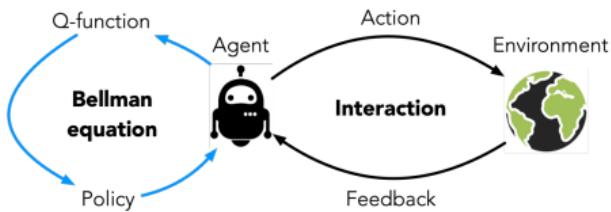
Quality degrades



Reward improves

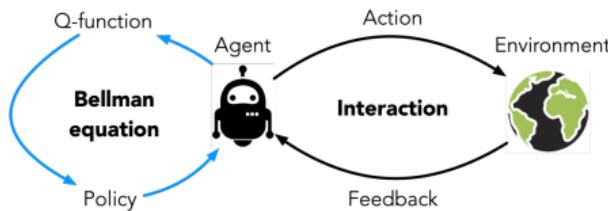
## Application 2: Generative Optimization in RL

- Reinforcement learning

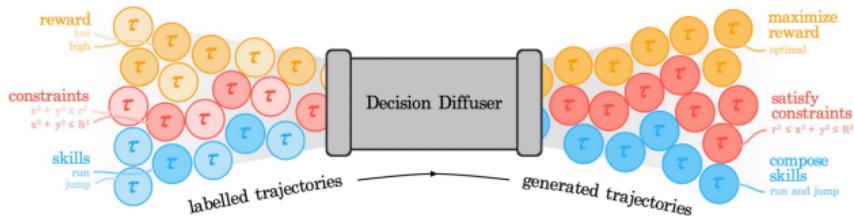


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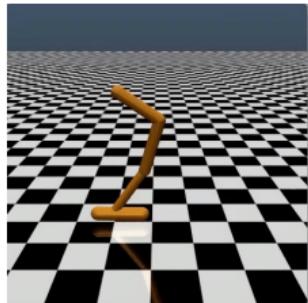
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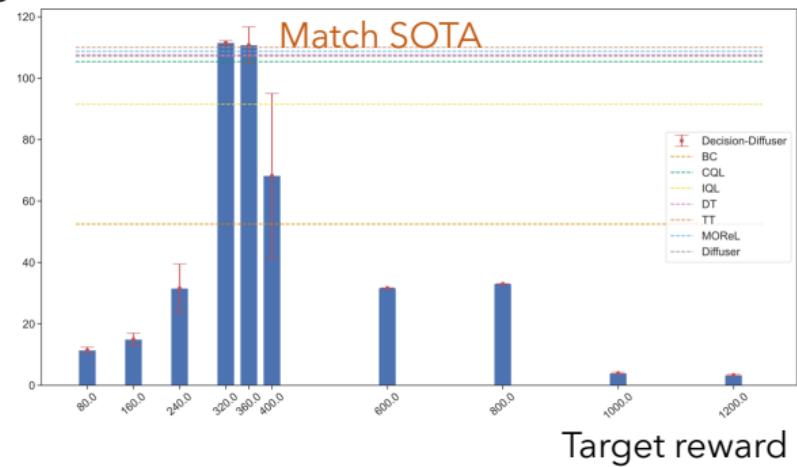
- Generative optimization (Decision diffuser, Ajay et al., 2023)



# Hopper Control



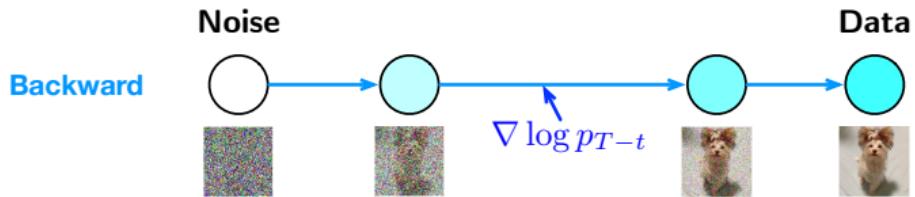
Avg. reward



## **Inspirations and Future Directions**

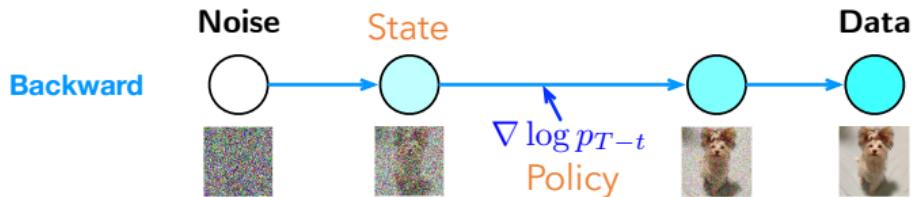
# Control/RL Perspective on Diffusion Model

- We design backward process to be Markovian



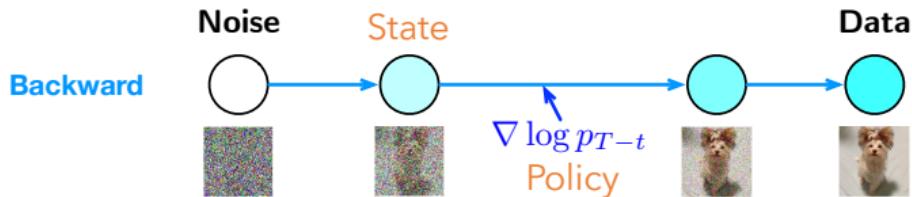
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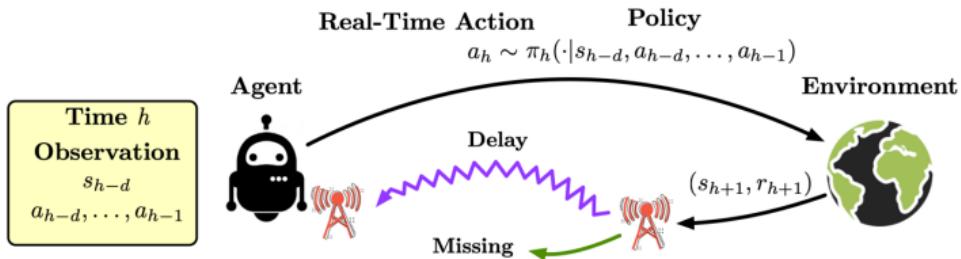
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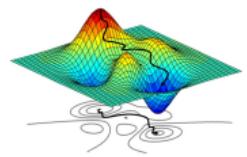
- Reward choice is task dependent
  - Fidelity metric for image generation
  - Satisfactory level for product design
  - Biochemical property for protein synthesis
  - Etc.

# Diffusion Model for Control/RL

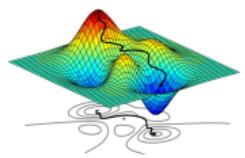
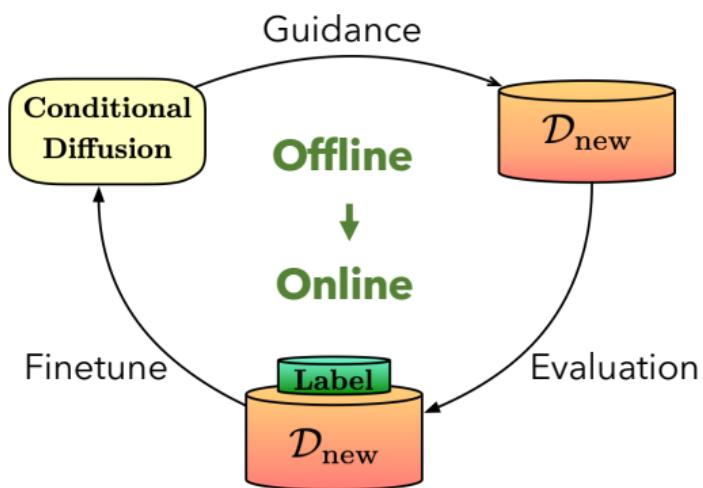
- Conditional diffusion models as a rich class for parameterizing **policies** and **transition kernels**
- Diffusion for practical RL with impaired observability (Chen et al., 2023)



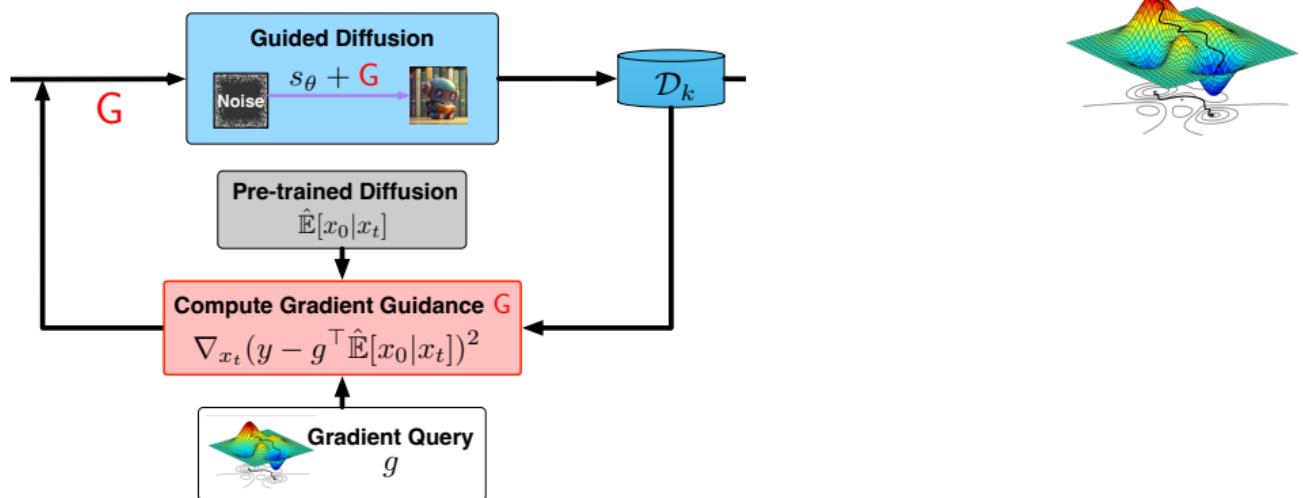
# Diffusion Model for Generative Optimization



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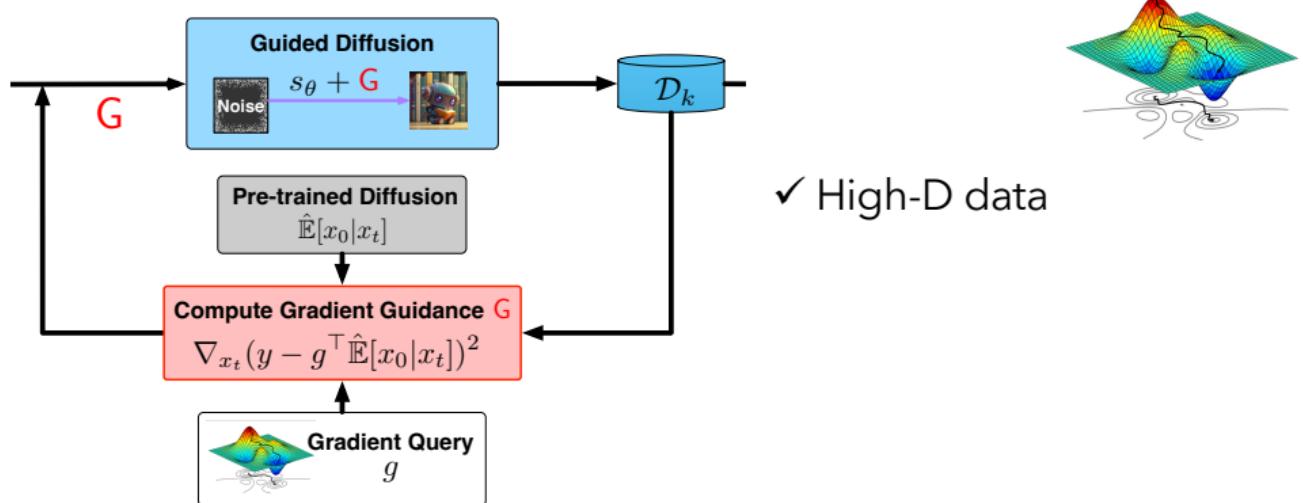


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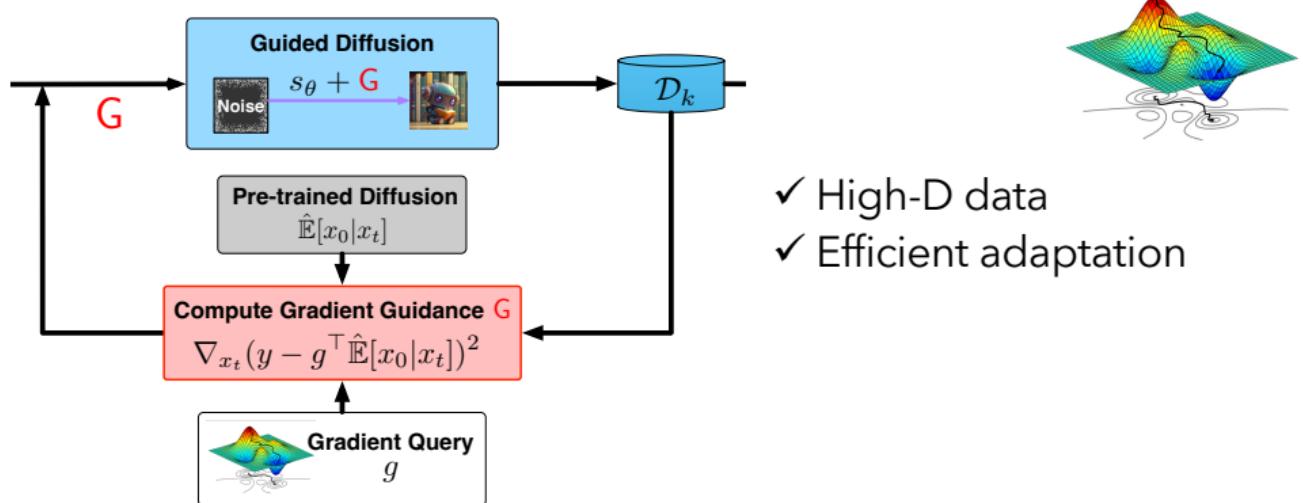
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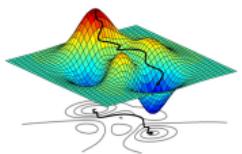
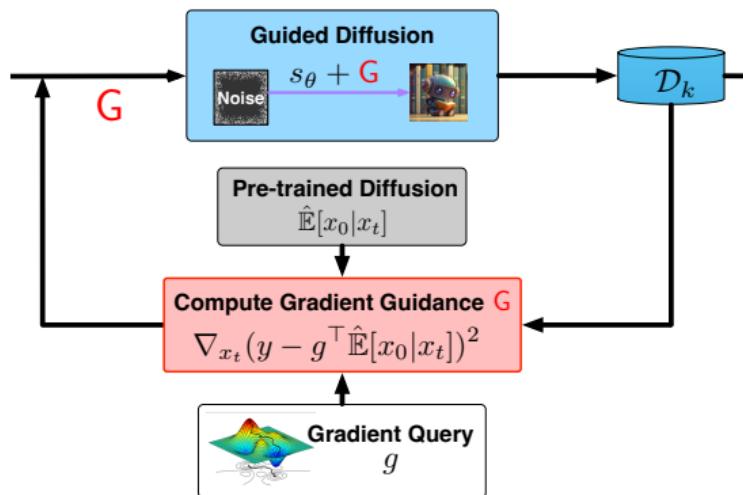
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# Diffusion Model for Generative Optimization



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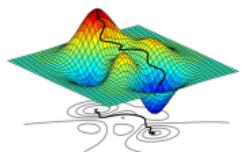
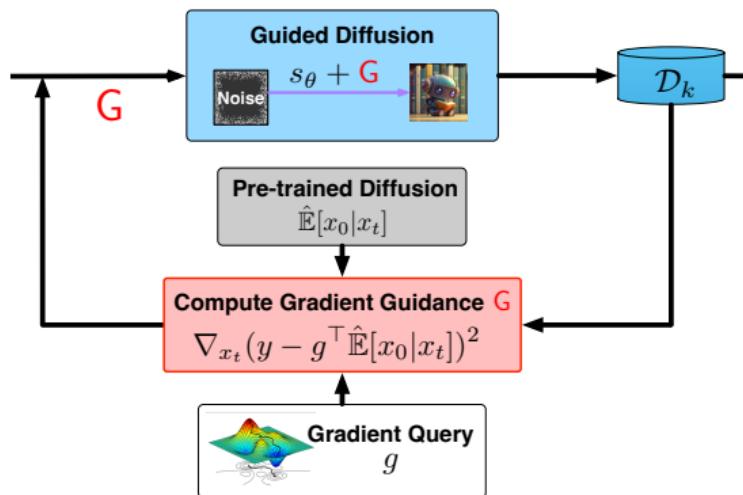
# Diffusion Model for Generative Optimization



- ✓ High-D data
- ✓ Efficient adaptation
- ✓ Escape from bad local optima and saddle points

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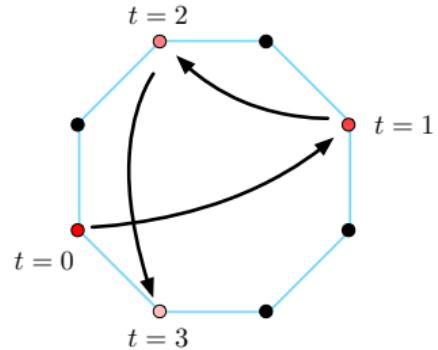
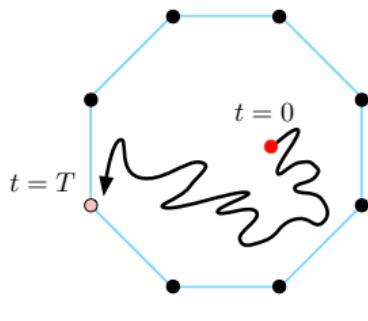


- ✓ High-D data
- ✓ Efficient adaptation
- ✓ Escape from bad local optima and saddle points
- ✓ Connecting to DRO

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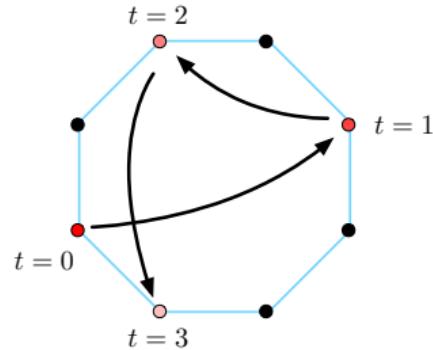
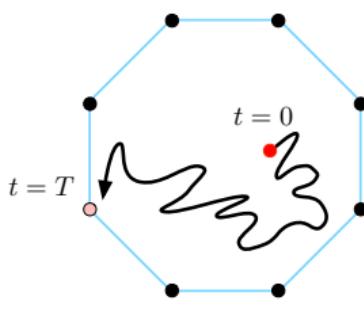
# Diffusion Model for Discrete Data

- Gaussian noise may not be suitable for discrete data



# Diffusion Model for Discrete Data

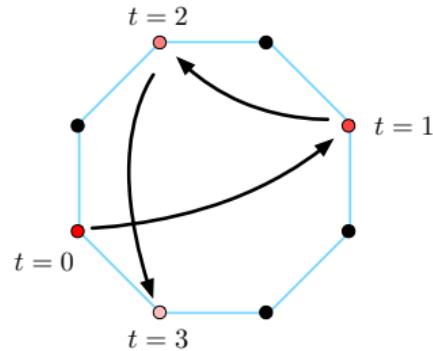
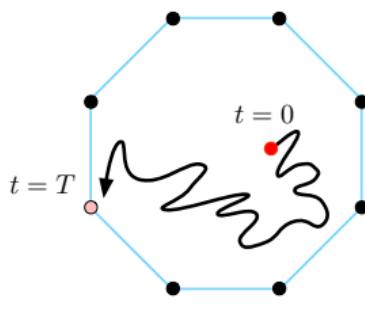
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- Discrete diffusion jumps inside data support as “corruption”

# Diffusion Model for Discrete Data

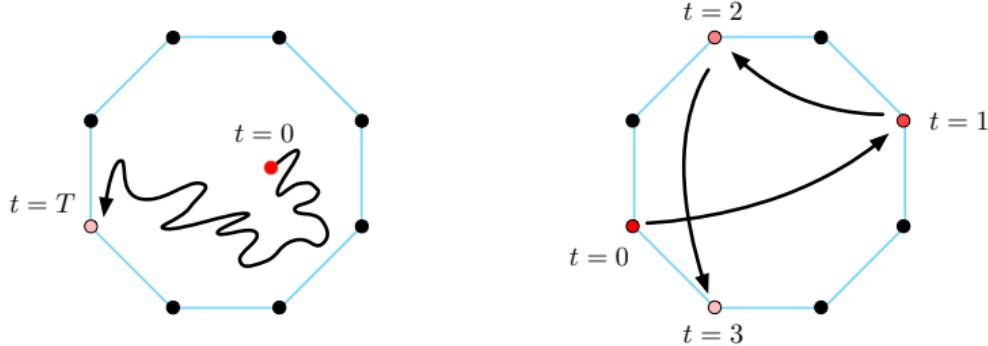
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# Diffusion Model for Discrete Data

- Gaussian noise may not be suitable for discrete data



- Discrete diffusion jumps inside data support as “corruption”
  - Integer optimization
  - Protein generation

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**Thank You!**